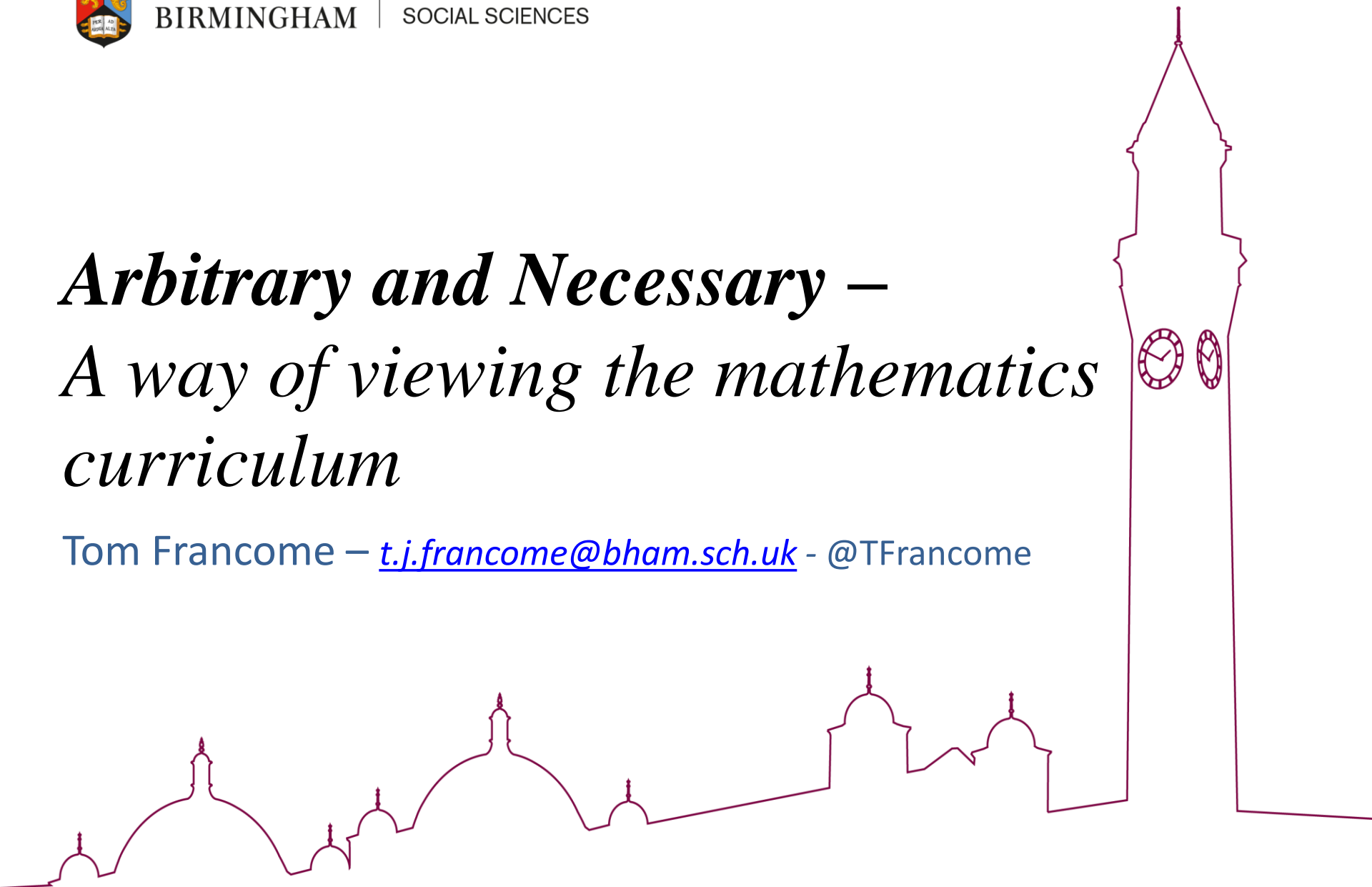




Arbitrary and Necessary – A way of viewing the mathematics curriculum

Tom Francome – t.j.francome@bham.sch.uk - @TFrancome

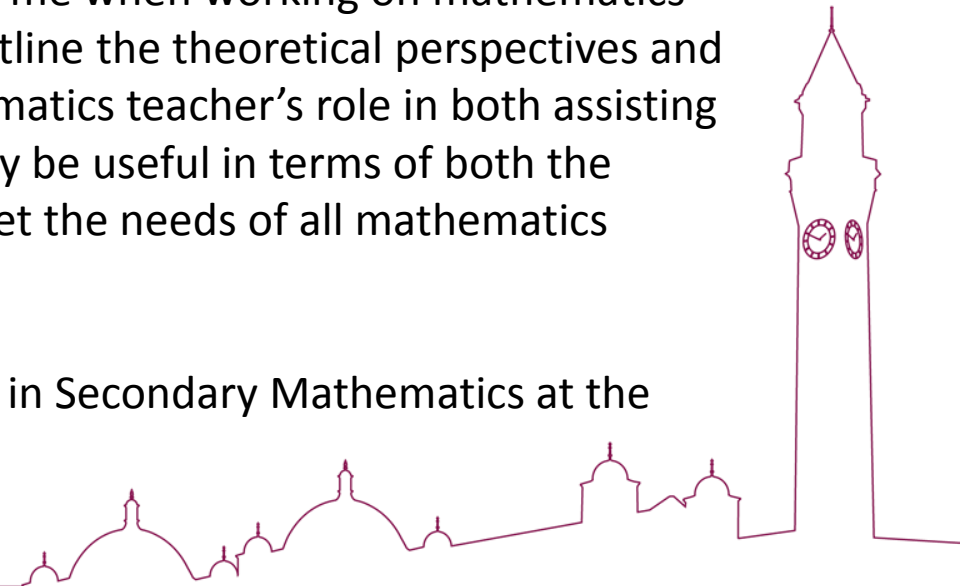


Arbitrary and Necessary – A way of viewing the mathematics curriculum

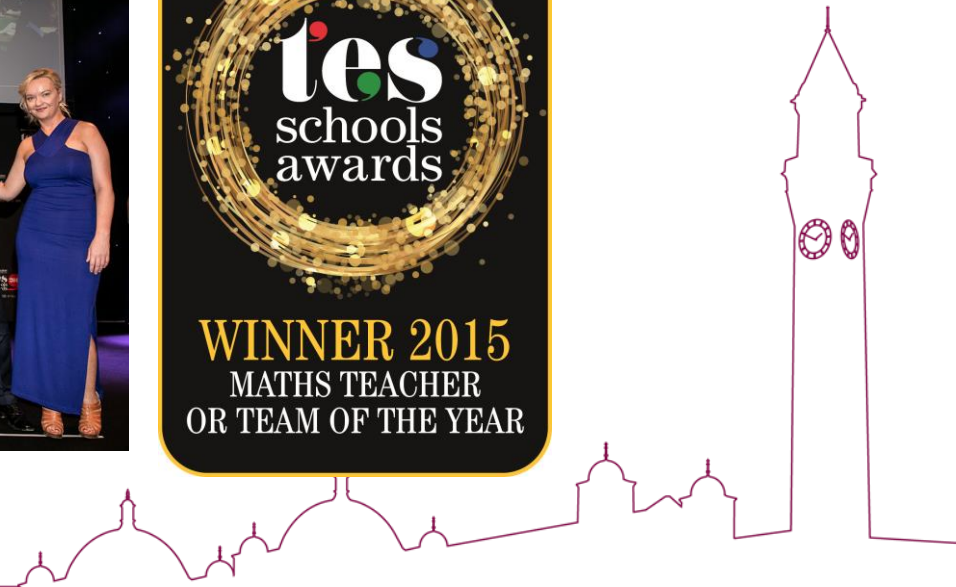
Tom Francome – t.j.francome@bham.sch.uk - @TFrancome

There are many factors to consider when teaching all-attainment groups. Dave Hewitt's (1999; 2001a; b) way of dividing the curriculum into *arbitrary* and *necessary* has been a helpful distinction for me when working on mathematics with learners. In this active session I will outline the theoretical perspectives and work on some tasks to illustrate the mathematics teacher's role in both assisting memory and educating awareness. This may be useful in terms of both the activities offered and when planning to meet the needs of all mathematics learners.

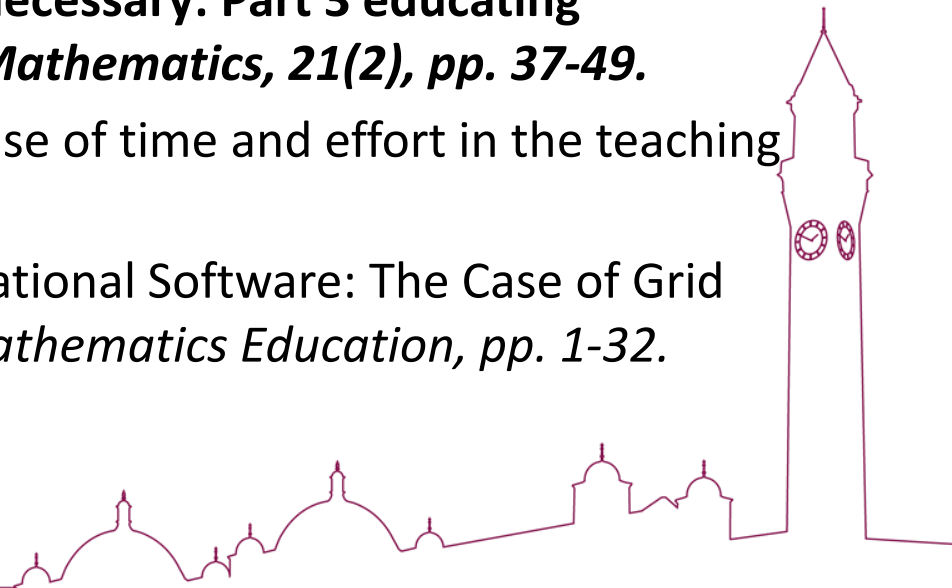
Tom is a mathematics teacher and Lecturer in Secondary Mathematics at the University of Birmingham.



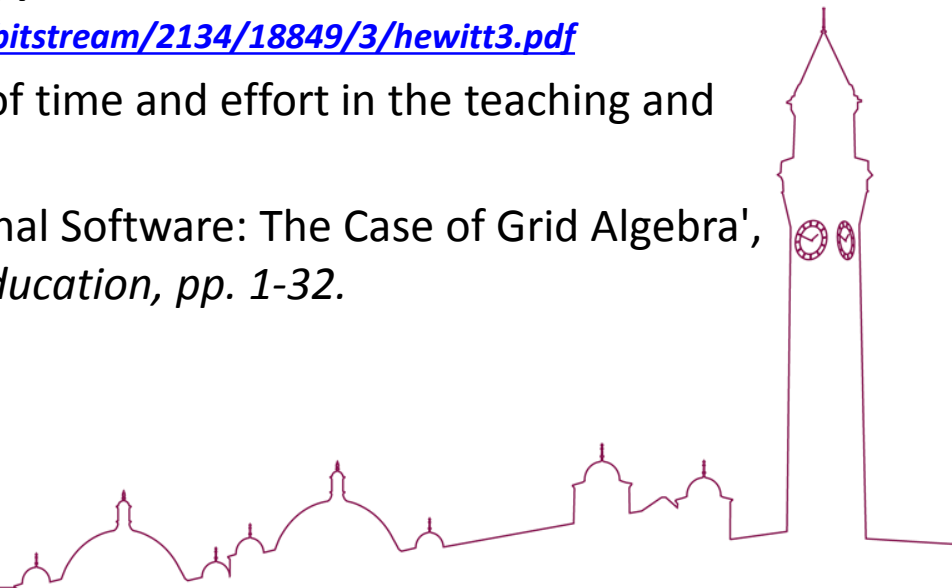
- Teach on PGDipEd at University of Birmingham
- Previously head of maths at KNGS
- Mixed attainment groups
- Best Practice in Grouping



- Hewitt, D. (1994) *The principle of economy in the learning and teaching of mathematics*. Open University.
- Hewitt, D. (1996) 'Mathematical fluency: The nature of practice and the role of subordination', *For the learning of mathematics*, 16(2), pp. 28-35.
- **Hewitt, D. (1999) 'Arbitrary and necessary part 1: A way of viewing the mathematics curriculum', *For the Learning of Mathematics*, 19(3), pp. 2-9.**
- **Hewitt, D. (2001) 'Arbitrary and necessary: Part 2 assisting memory', *For the learning of mathematics*, 21(1), pp. 44-51.**
- **Hewitt, D. (2001) 'Arbitrary and necessary: Part 3 educating awareness', *For the Learning of Mathematics*, 21(2), pp. 37-49.**
- Hewitt, D. (2015) 'The economic use of time and effort in the teaching and learning of mathematics'.
- Hewitt, D. (2016) 'Designing Educational Software: The Case of Grid Algebra', *Digital Experiences in Mathematics Education*, pp. 1-32.
- [Link to papers](#)

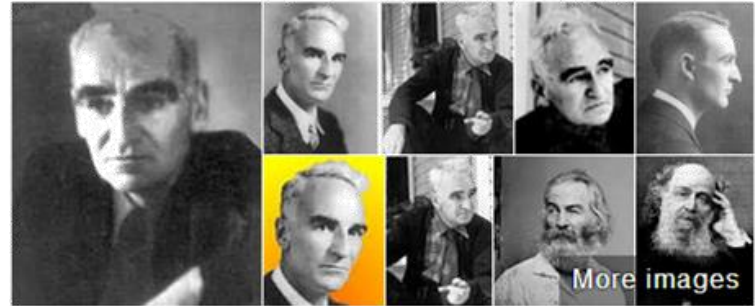


- Hewitt, D. (1994) *The principle of economy in the learning and teaching of mathematics*. Open University.
- Hewitt, D. (1996) 'Mathematical fluency: The nature of practice and the role of subordination', *For the learning of mathematics*, 16(2), pp. 28-35.
- **Hewitt, D. (1999) 'Arbitrary and necessary part 1: A way of viewing the mathematics curriculum', *For the Learning of Mathematics*, 19(3), pp. 2-9.**
 - <https://dspace.lboro.ac.uk/dspace-jspui/bitstream/2134/18847/3/hewitt1.pdf>
- **Hewitt, D. (2001) 'Arbitrary and necessary: Part 2 assisting memory', *For the learning of mathematics*, 21(1), pp. 44-51.**
 - <https://dspace.lboro.ac.uk/dspace-jspui/bitstream/2134/18848/3/hewitt2.pdf>
- **Hewitt, D. (2001) 'Arbitrary and necessary: Part 3 educating awareness', *For the Learning of Mathematics*, 21(2), pp. 37-49.**
 - <https://dspace.lboro.ac.uk/dspace-jspui/bitstream/2134/18849/3/hewitt3.pdf>
- Hewitt, D. (2015) 'The economic use of time and effort in the teaching and learning of mathematics'.
- Hewitt, D. (2016) 'Designing Educational Software: The Case of Grid Algebra', *Digital Experiences in Mathematics Education*, pp. 1-32.
- [Link to papers](#)



**“‘*Obvious*’ is the
most dangerous
word in
mathematics”**

Eric Temple Bell



Eric Temple Bell

Mathematician

Eric Temple Bell was a Scottish-born mathematician and science fiction writer who lived in the United States for most of his life. He published non-fiction under his given name and fiction as John Taine. [Wikipedia](#)

Born: February 7, 1883, [Peterhead](#)

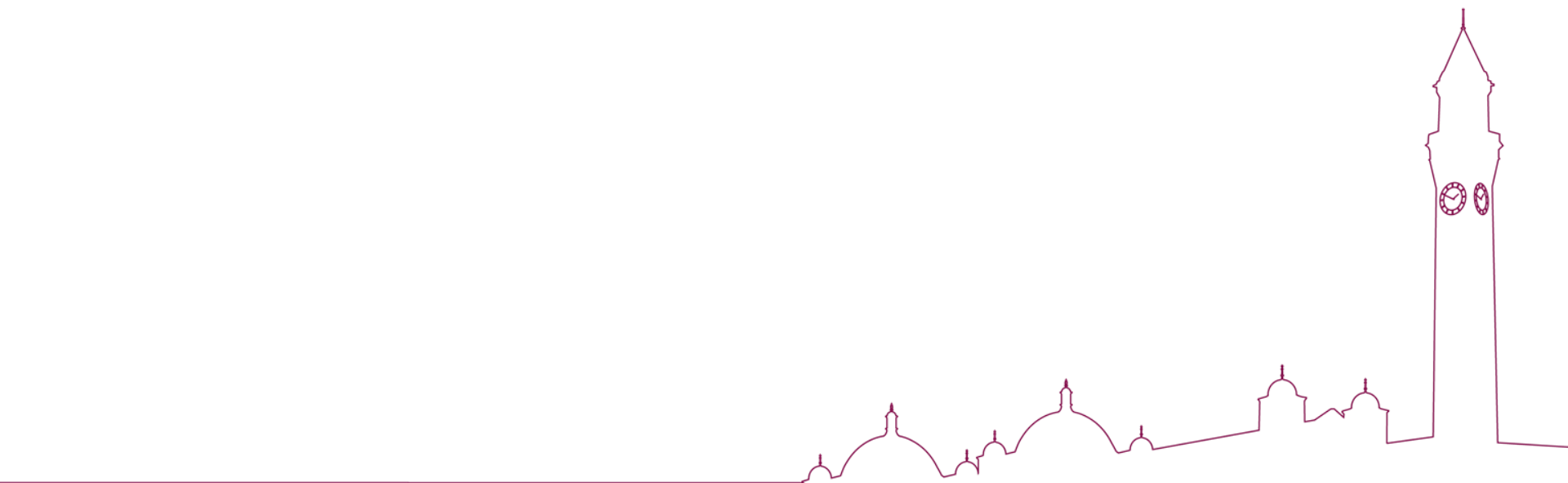
Died: December 21, 1960, [Watsonville, California, United States](#)

Education: [Columbia University](#), [Stanford University](#), [University of Washington](#)

Awards: Bôcher Memorial Prize



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Arbitrary and Necessary: a way of viewing the mathematics curriculum

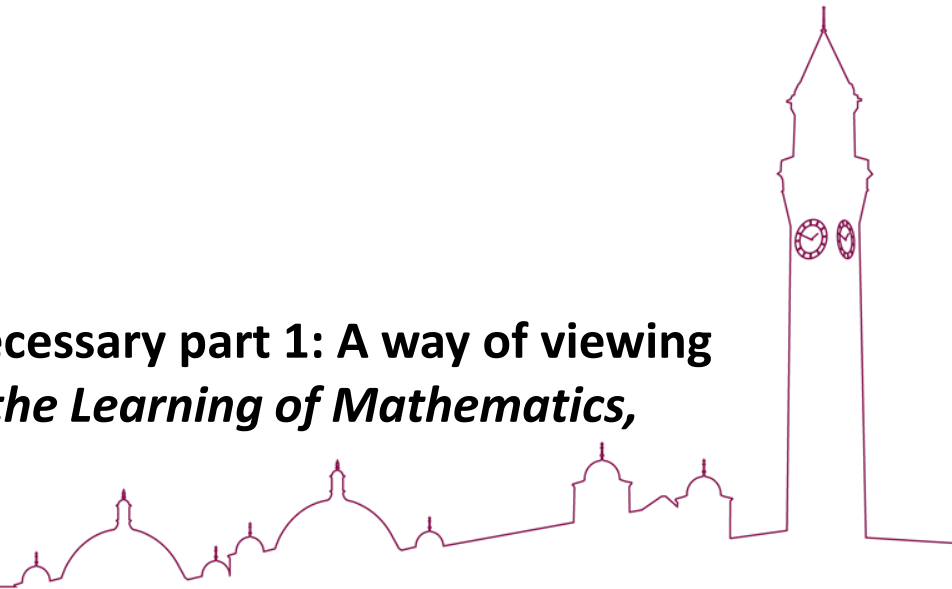
Dave Hewitt:



If I'm having to remember...

... then I'm not working on mathematics.

Hewitt, D. (1999) 'Arbitrary and necessary part 1: A way of viewing the mathematics curriculum', *For the Learning of Mathematics*, 19(3), pp. 2-9.

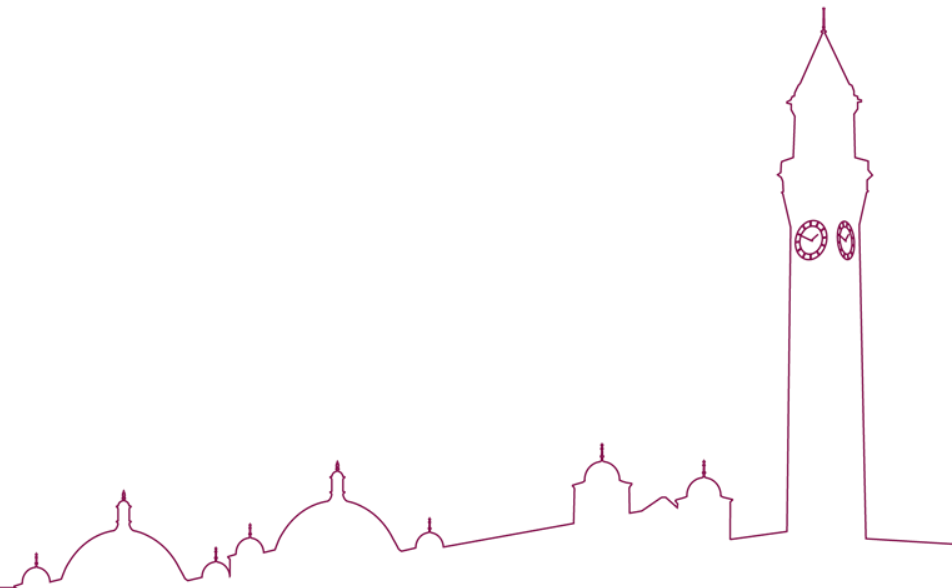


How would you answer this question?

Student: *What is the name of a four-sided shape which has all four angles equal to 90 degrees and all sides the same length?*

Teacher: *A square.*

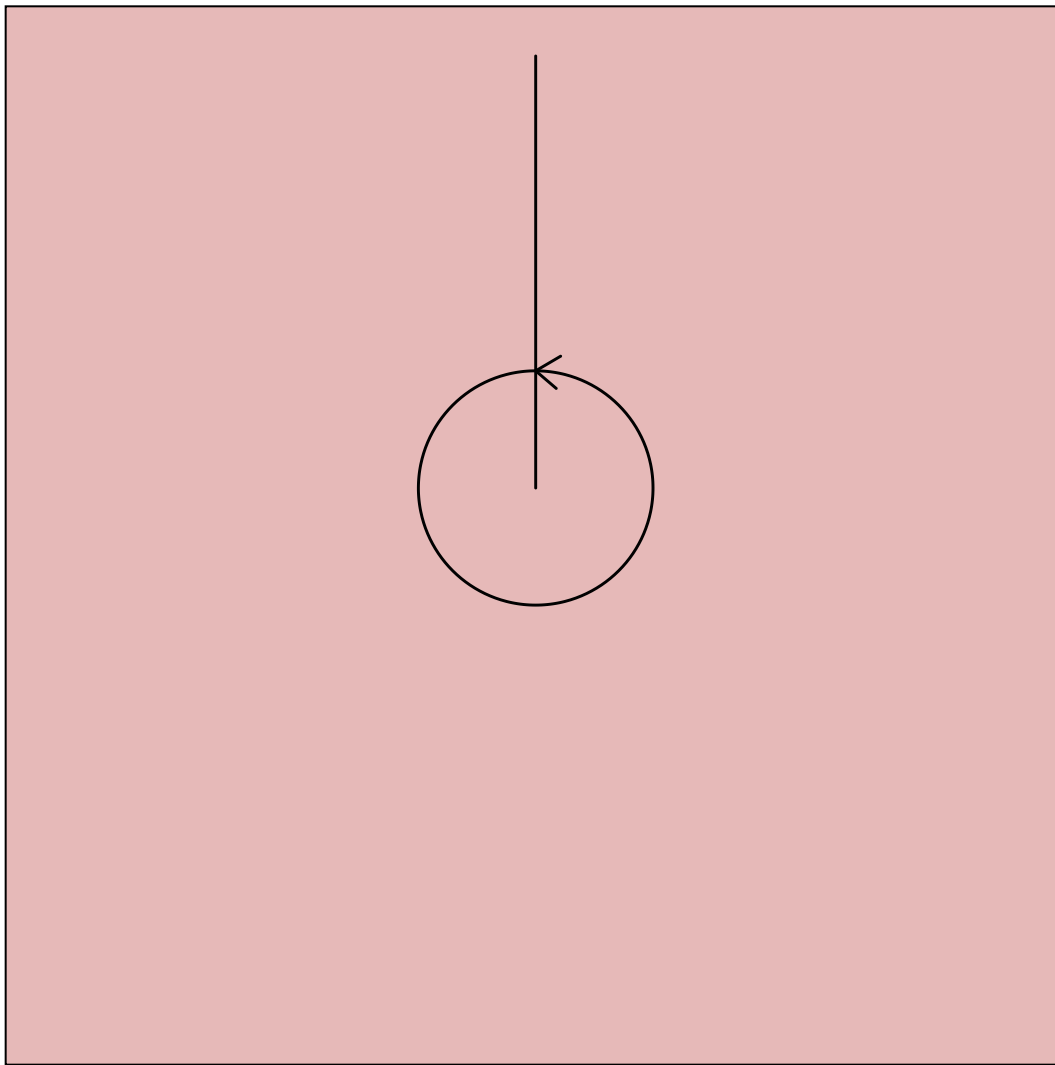
Student: *Why?*



Caleb Gattegno

... there is knowledge that is distinguished sharply from awareness - the knowledge solely entrusted to one's memory, such as the label for such an object or a telephone number, items which are arbitrary. Without someone else, that knowledge would not exist for us (p55).





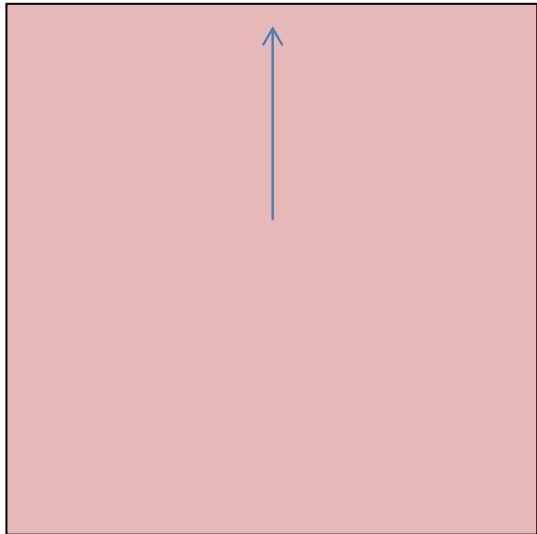
Arbitrary & Necessary

- Names and conventions
- Cannot be worked out
- Might be so
- Properties and relationships
- Can be worked out
- Must be so

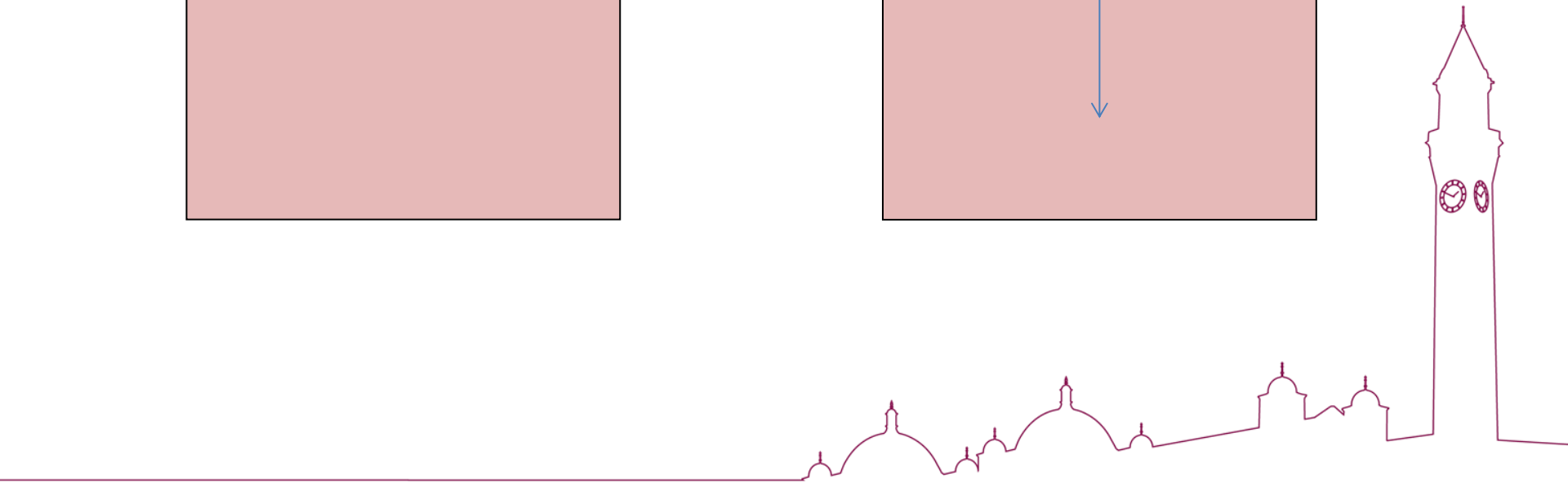
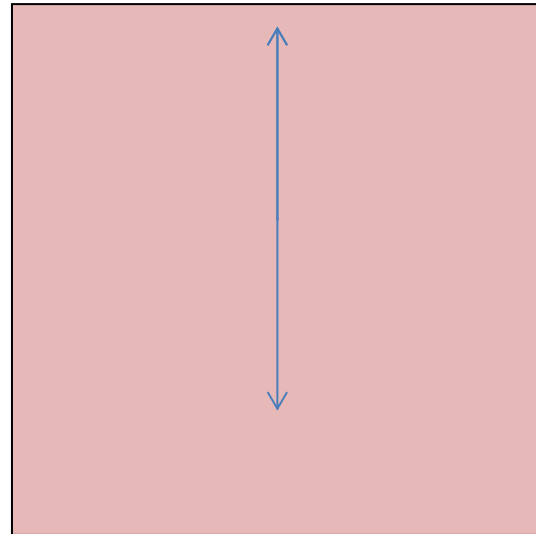


Arbitrary & Necessary

- A full turn is 360°

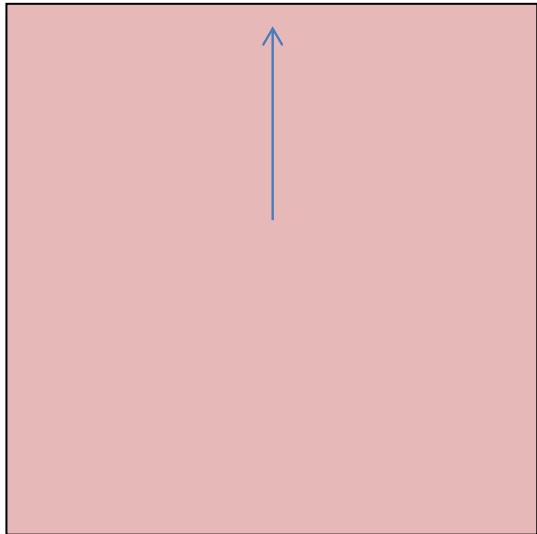


- A half turn is 180°

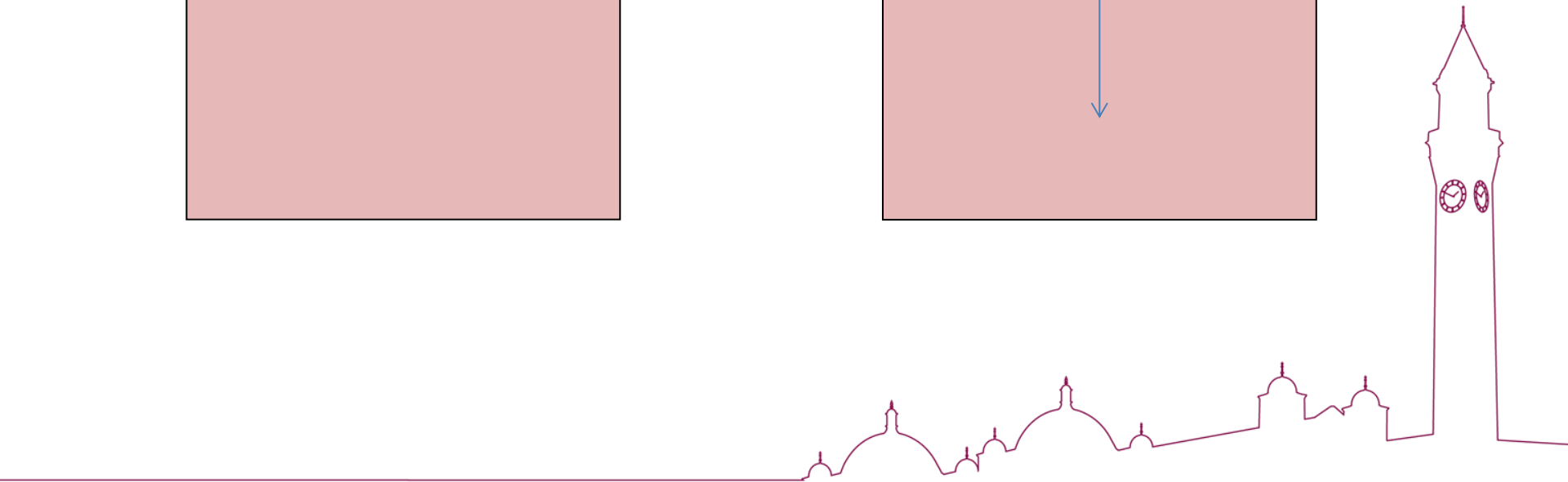
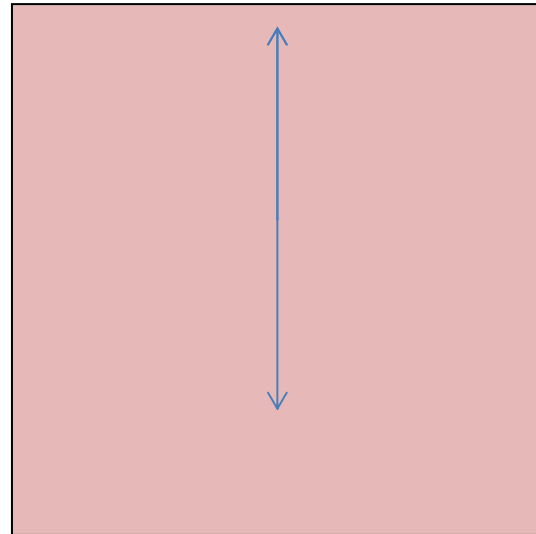


Arbitrary & Necessary

- A full turn is 2π

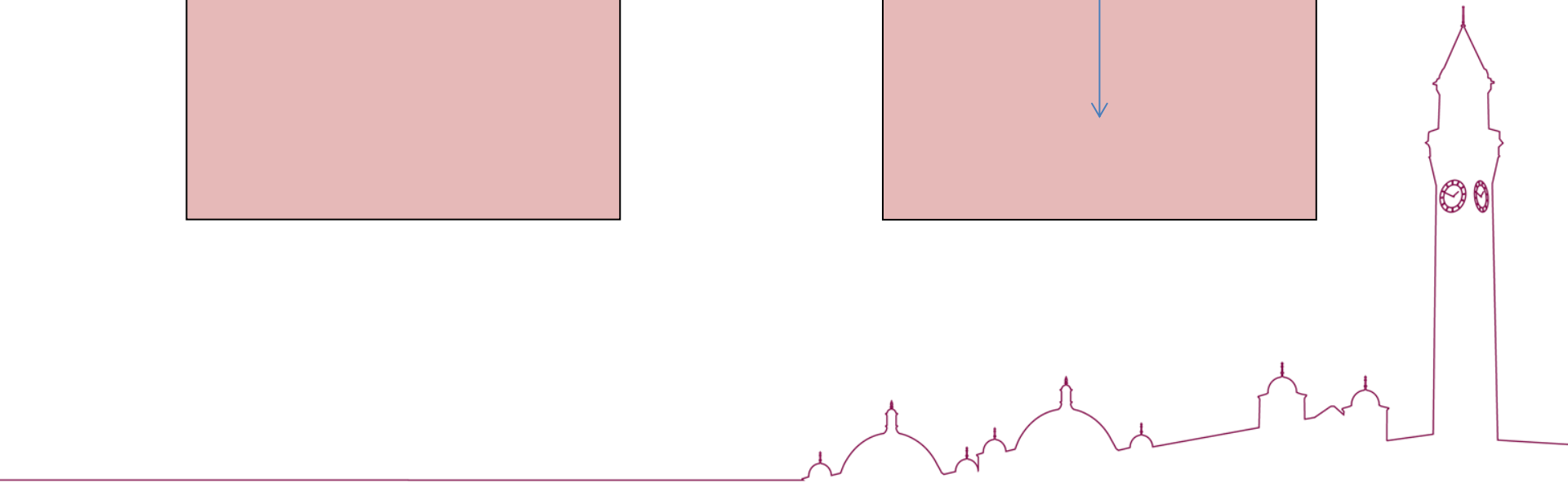
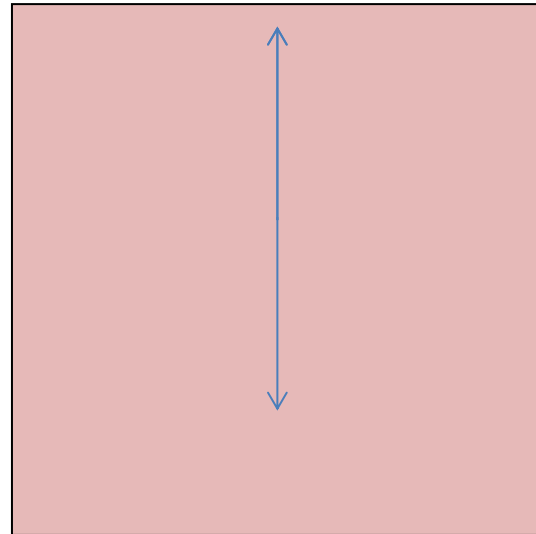
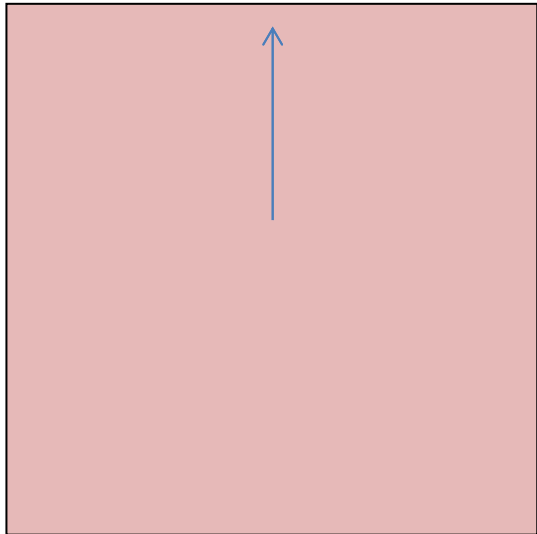


- A half turn is π



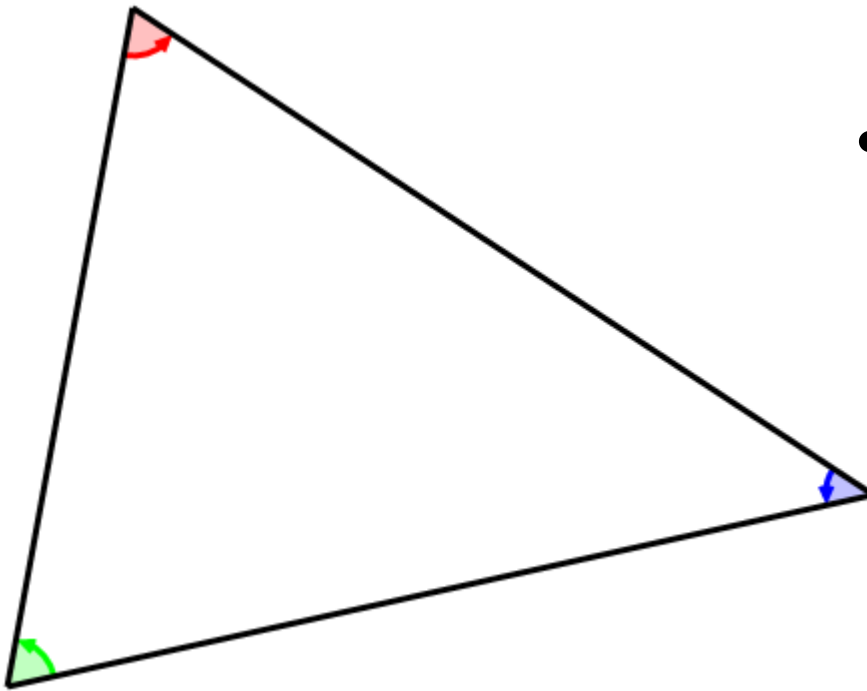
Arbitrary & Necessary

- A full turn is 400
- A half turn is 200

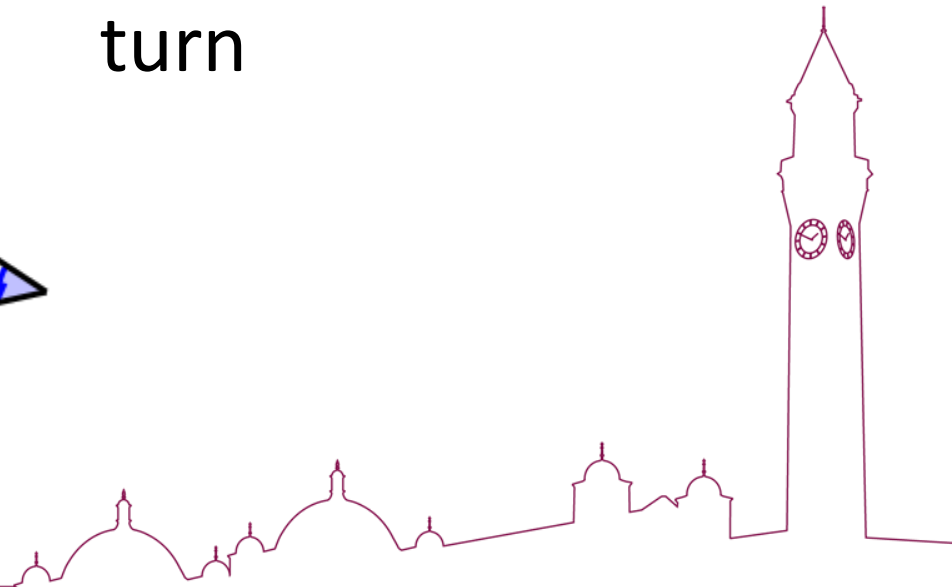


Arbitrary & Necessary

- Shape is called a triangle

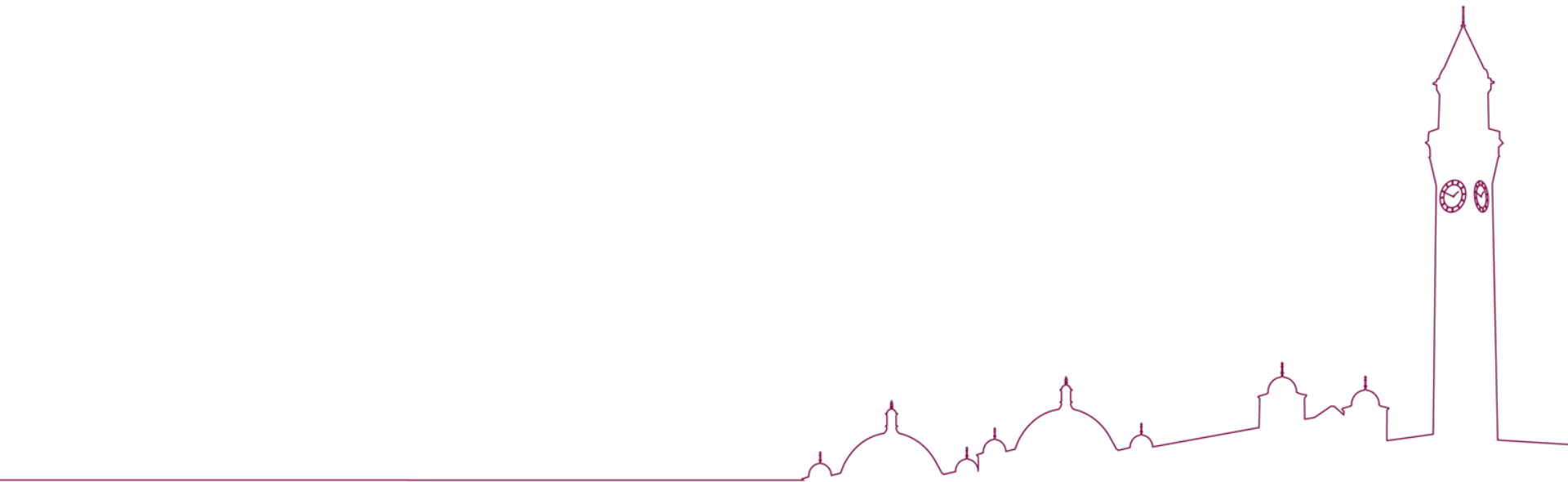


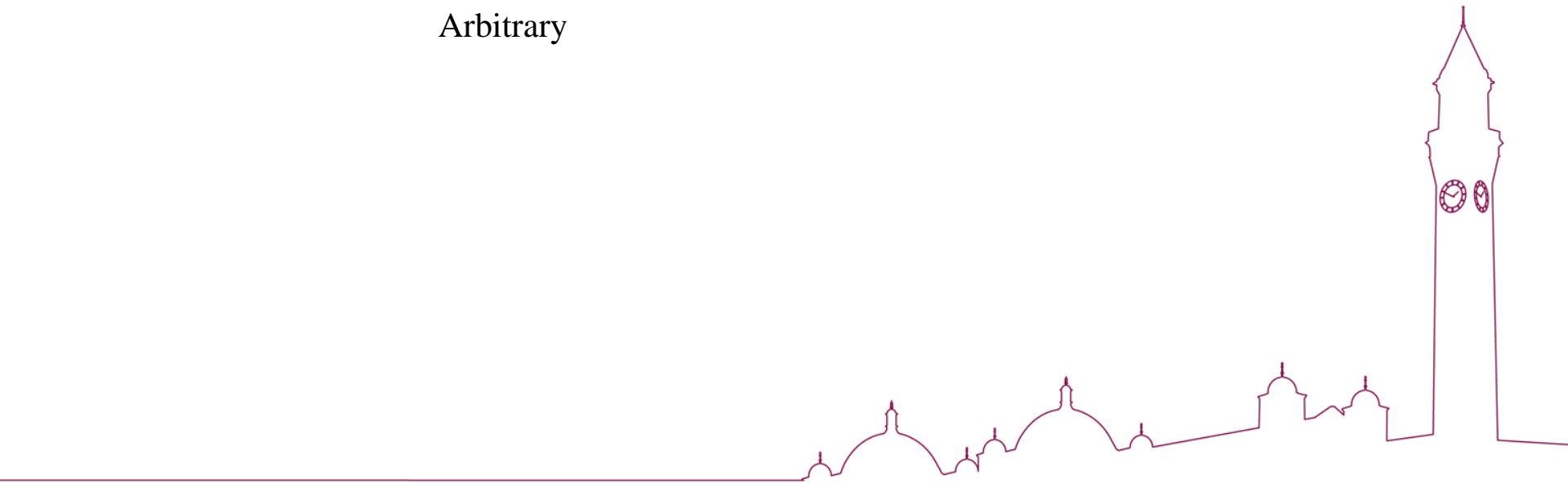
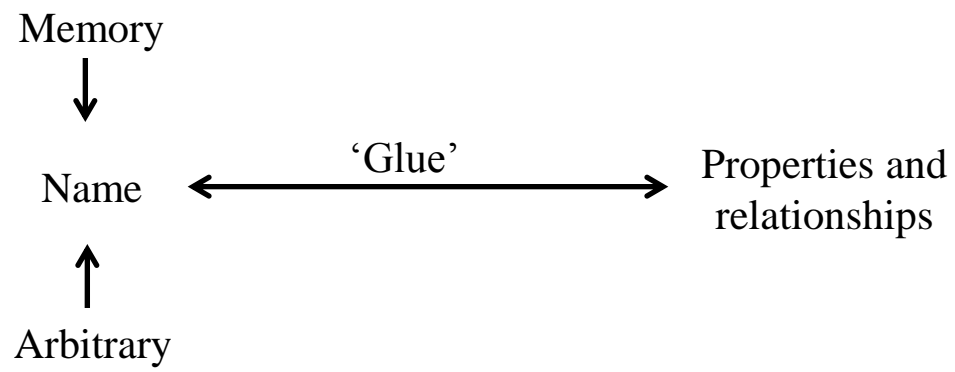
- Angle sum is the same for every triangle
- Angles sum to half a turn

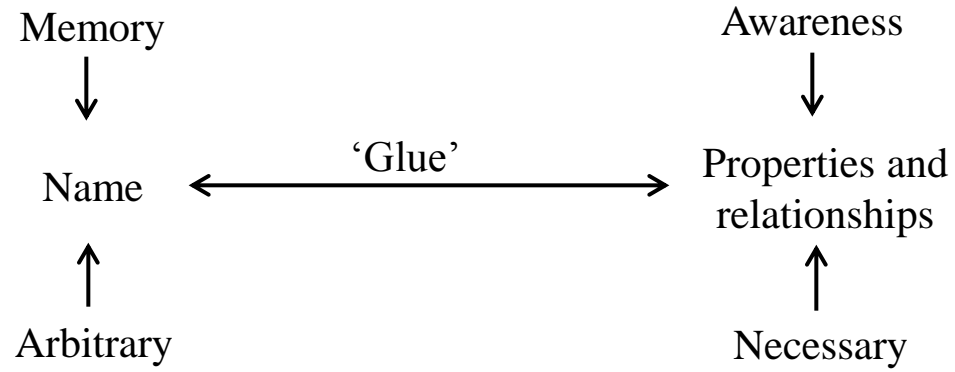


Arbitrary & Necessary

- 1, 2, 3, 4, 5, 6, 7, ...
- 2 + 3 = 5
- 4, 1, 8, 7, 2, 9, 3, ...
- 1 + 8 = 2

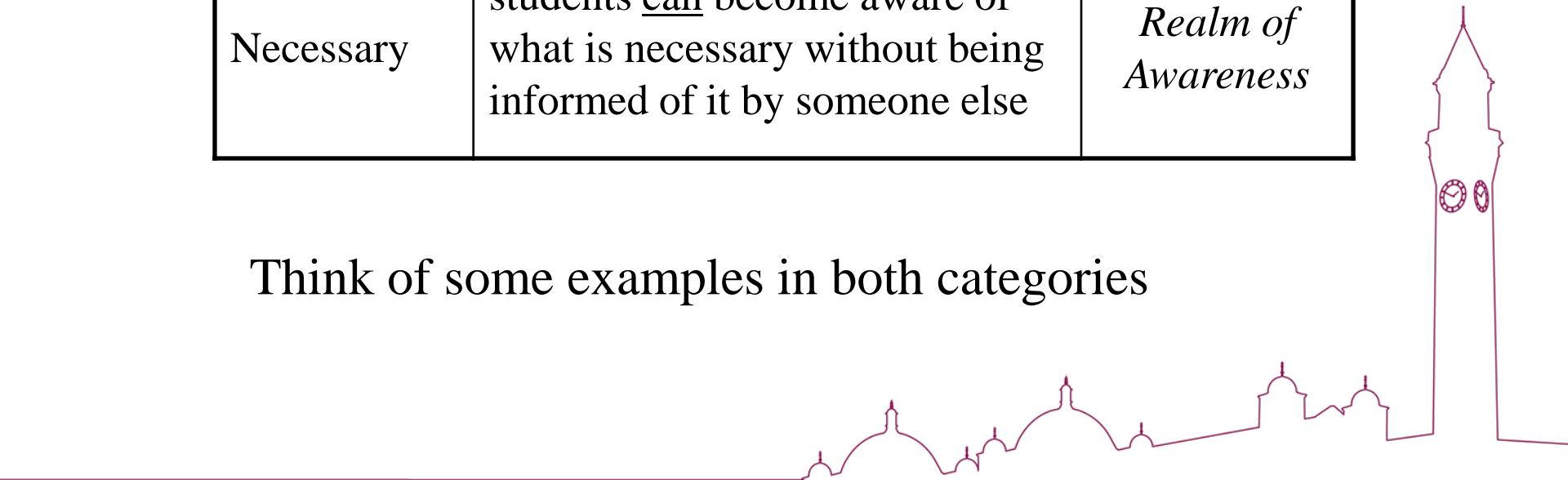




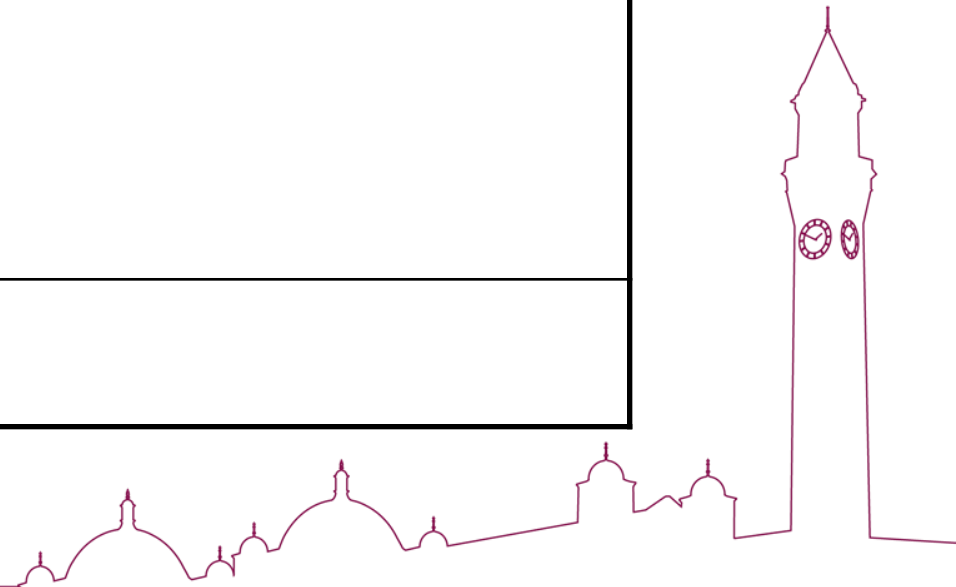


Arbitrary	students <u>need</u> to be informed of the arbitrary by someone else	<i>Realm of Memory</i>
Necessary	students <u>can</u> become aware of what is necessary without being informed of it by someone else	<i>Realm of Awareness</i>

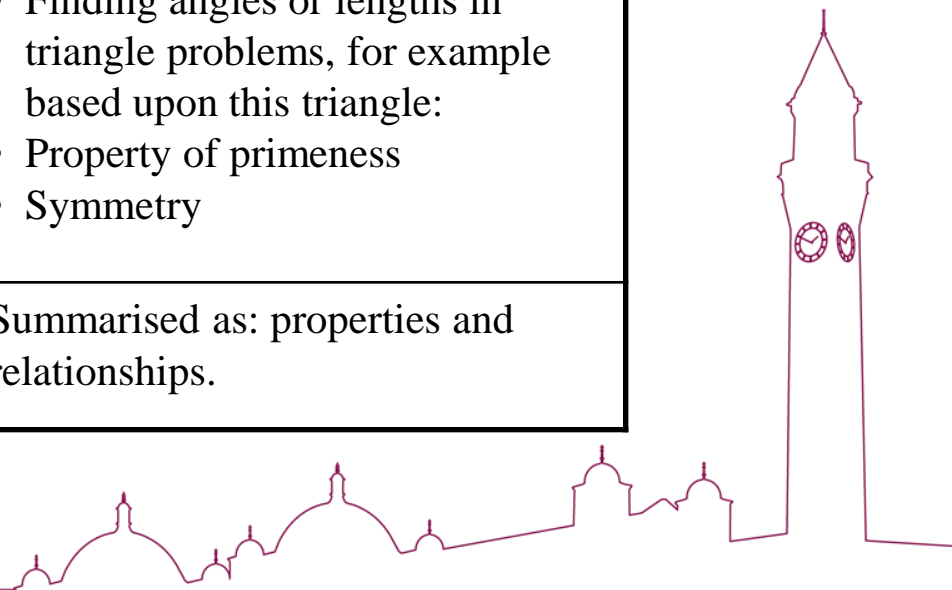
Think of some examples in both categories



Cannot be worked out (<u>might</u> be so)	Can be worked out (<u>must</u> be so)



<p>Cannot be worked out (<u>might</u> be so)</p>	<p>Can be worked out (<u>must</u> be so)</p>
<ul style="list-style-type: none"> • Names of shapes • Definitions of • Measuring bearings from north • x and y co-ordinates • How heavy is a kg? • How long is a metre? • Terminology - e.g. names of theorems, such as ‘factor’ theorem • word/label 	<ul style="list-style-type: none"> • Interior angles of regular polygons • $V = IR \rightarrow I = V/R$ • Solution of a linear equation • What happens to a number if multiplied by <1 or >1 • Rough estimates of measurements • 2×3 • Finding factors of $a^3 + b^3$ • Finding angles or lengths in triangle problems, for example based upon this triangle: • Property of primeness • Symmetry
<p>Summarised as: words, symbols, notation and conventions.</p>	<p>Summarised as: properties and relationships.</p>



	Student	Teacher	Mode of teaching
Arbitrary	<u>All</u> students <u>need</u> to be informed of the arbitrary by someone else	A teacher <u>needs</u> to inform students of the arbitrary	<i>Assisting Memory</i>
Necessary	<u>Some</u> students <u>can</u> become aware of what is necessary without being informed of it by someone else	A teacher does <u>not</u> need to inform students of what is necessary. Instead a teacher might use questions or provide activities	<i>Educating Awareness</i>



received wisdom



In a lesson I observed, some 14-15 year olds were working on solving simultaneous equations, and one male student was having difficulties with re-arranging an equation. He had written:

$$\begin{aligned}x - y &= 2 \\ y &= 2 - x\end{aligned}$$

I asked him about the '-' sign in front of the y and his response was to re-write the second equation to:

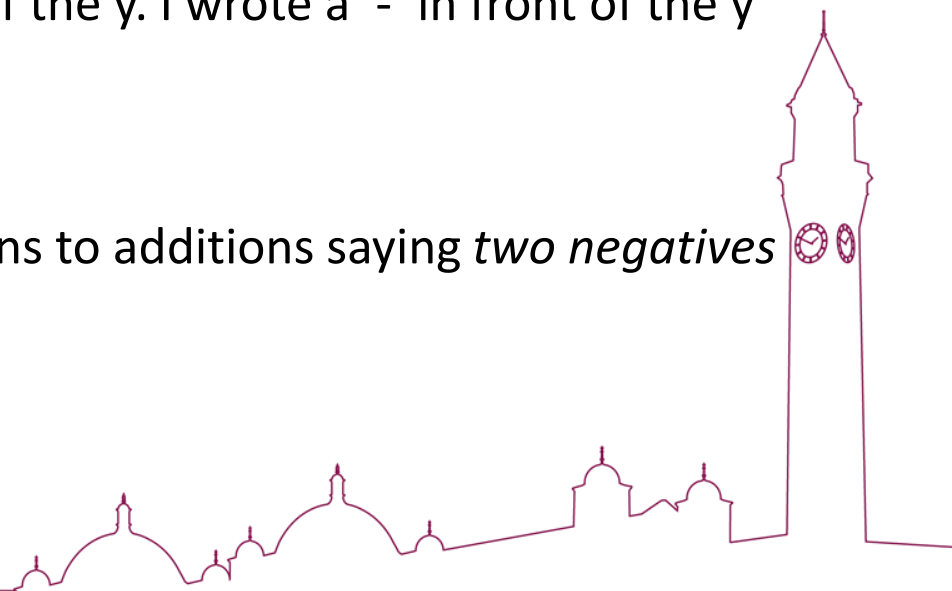
$$y = 2 + x$$

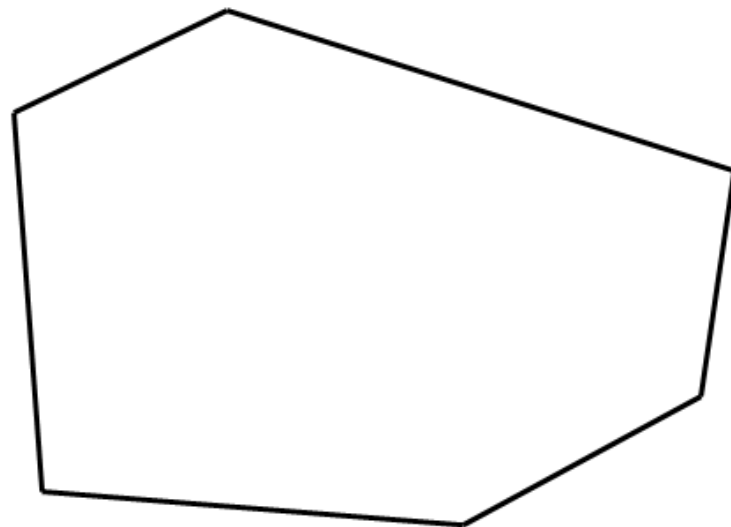
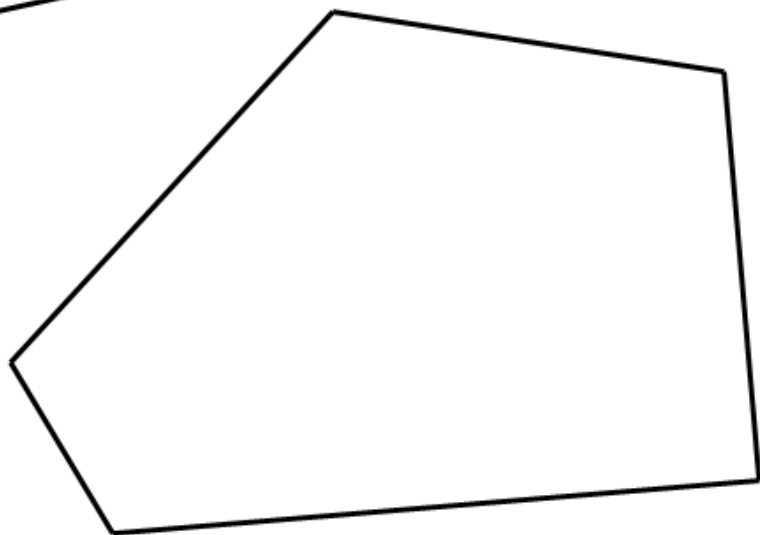
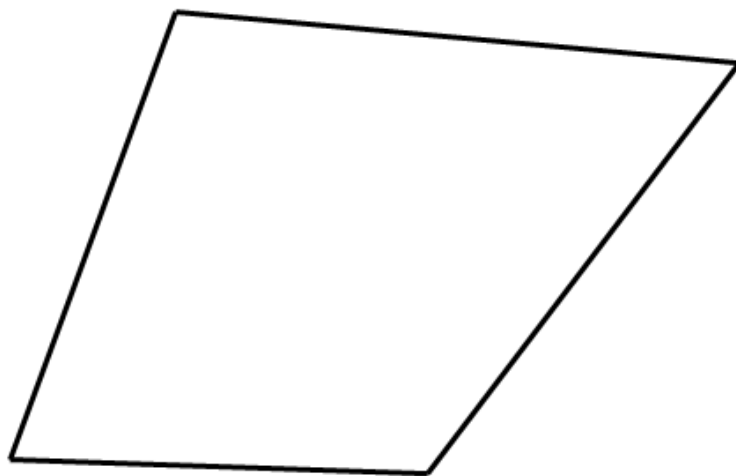
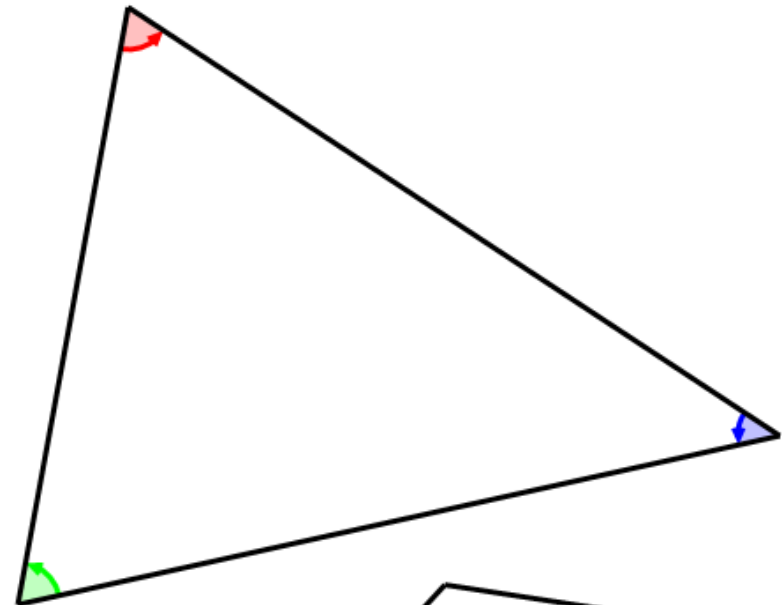
I said that I felt he had done the correct thing when taking away the x but that there was still a '-' sign in front of the y. I wrote a '-' in front of the y in the original second equation:

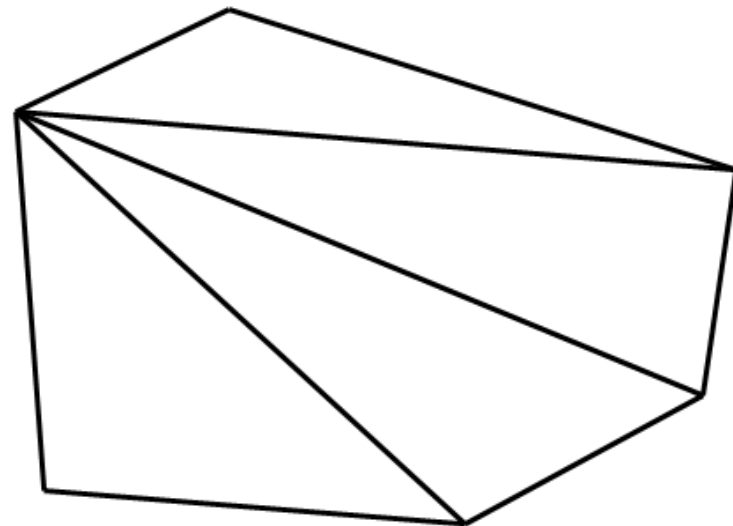
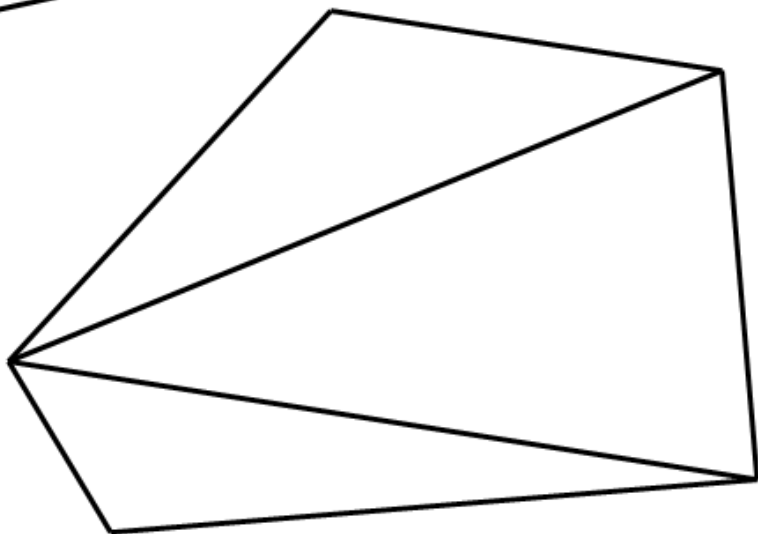
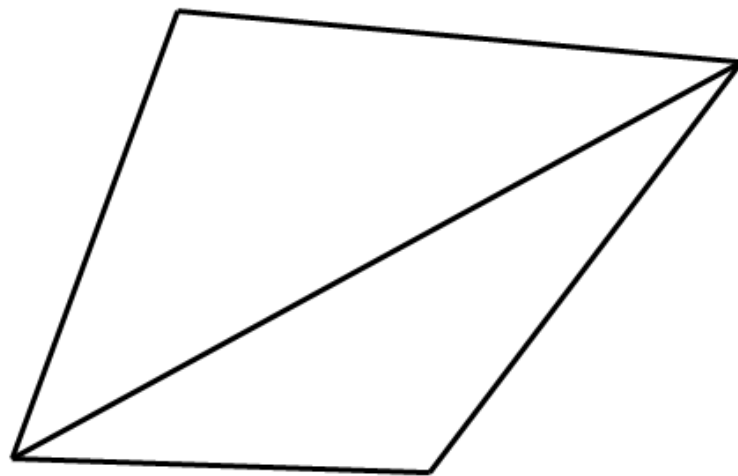
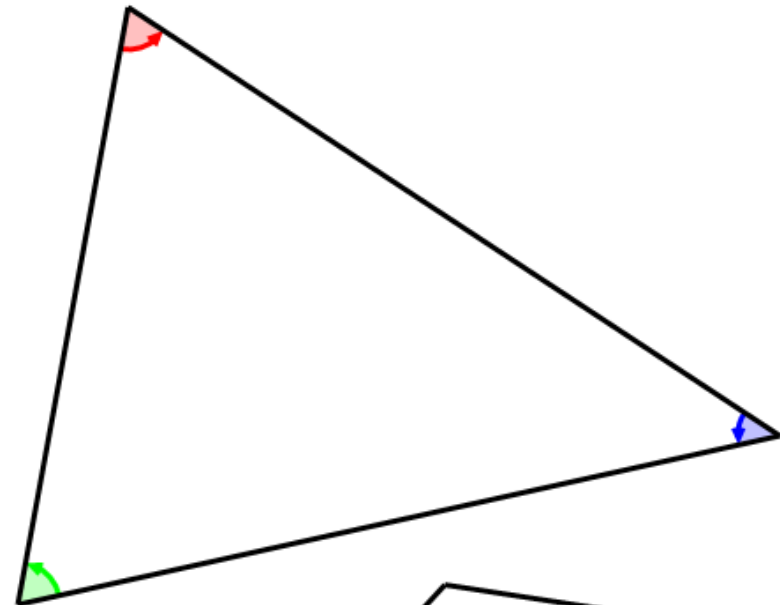
$$-y = 2 - x$$

He then changed both the subtractions to additions saying *two negatives make a positive*:

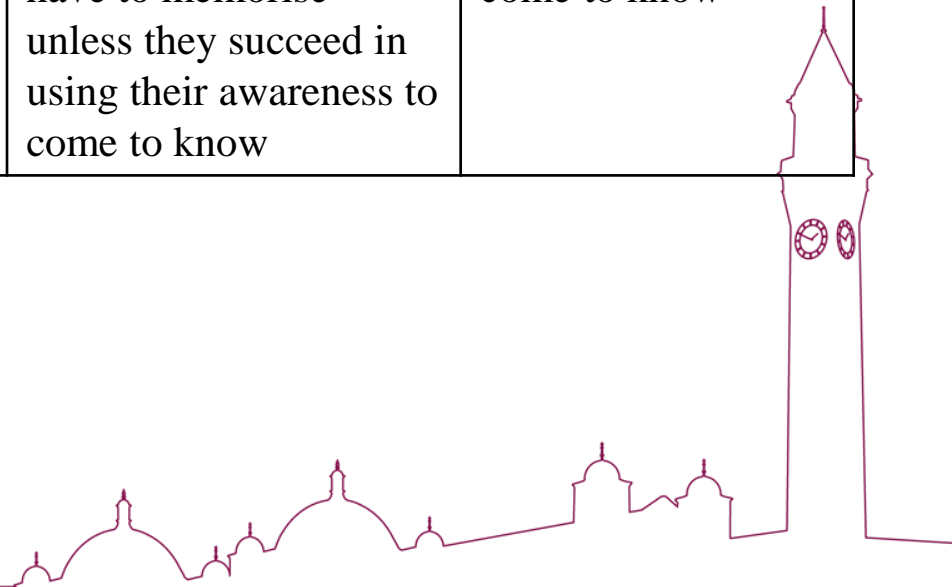
$$+y = 2 + x$$





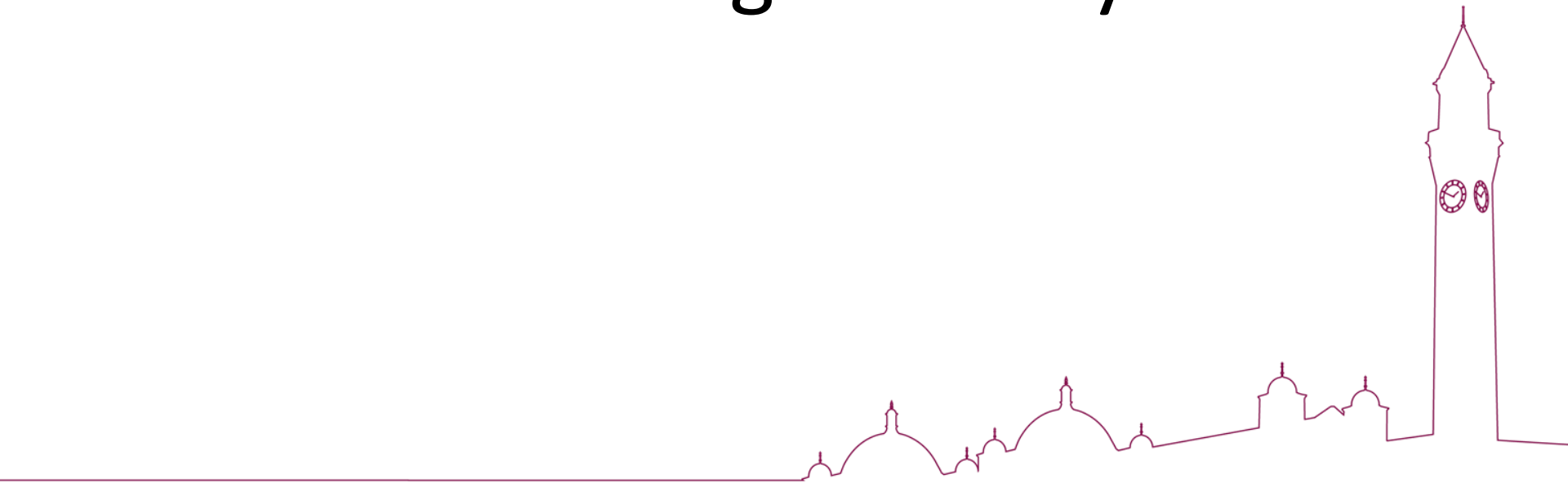


	ARBITRARY		NECESSARY	
TEACHER	teacher - informs ↓	teacher - does not inform ↓	teacher - informs ↓	teacher - gives appropriate activity ↓
STUDENT	students - have to memorise	students - have to invent	<i>Received wisdom</i> students - have to memorise unless they succeed in using their awareness to come to know	students - use awareness to come to know



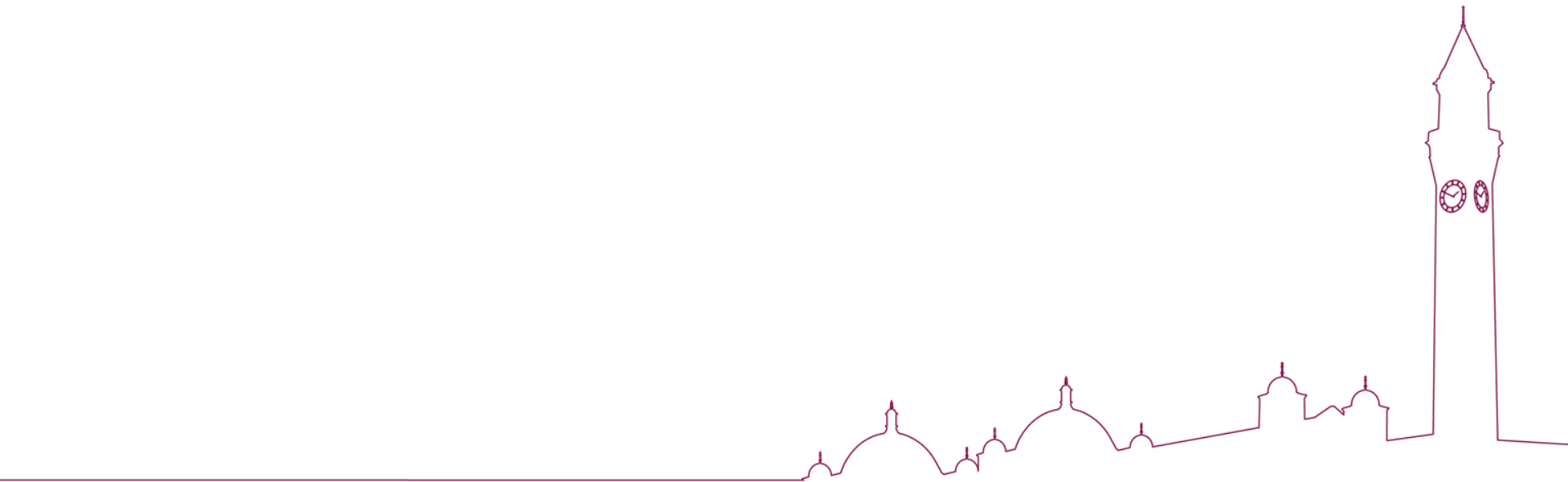
The Arbitrary:

Assisting Memory

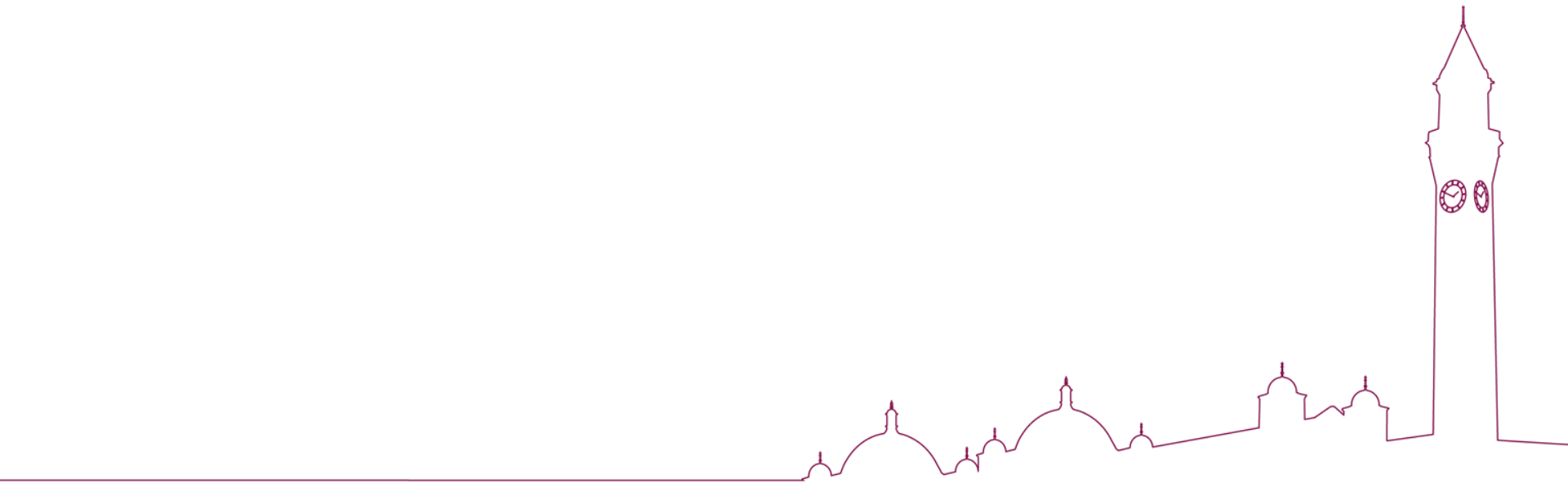


What was the number I asked you to
remember?

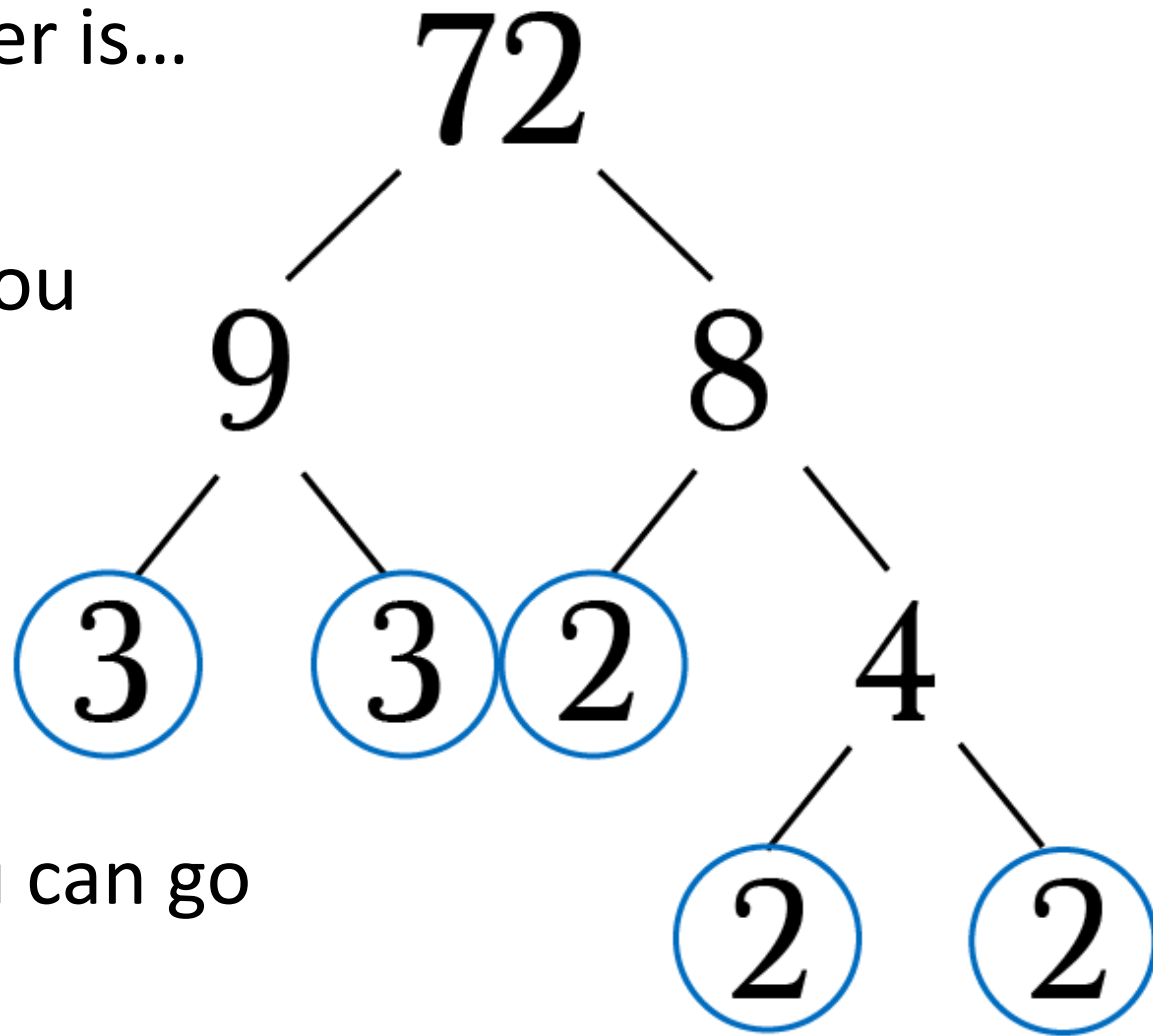
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Introducing the arbitrary



- A prime number is...
- 2,3,5,7,11,...
- ... stop when you reach a prime



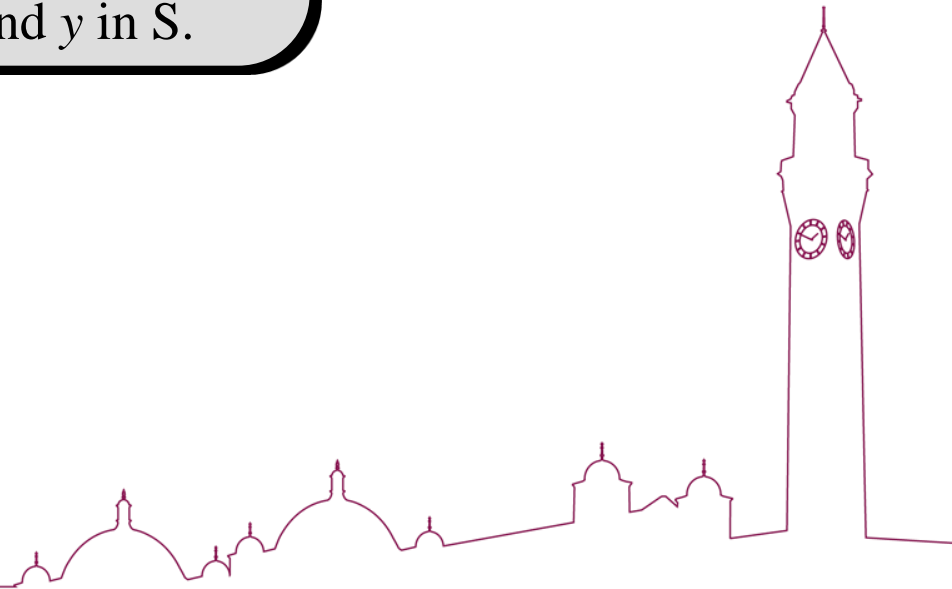
- Or...
- Stop when you can go no further
- These numbers are *prime*

Commutative

An operation, \oplus , on a set S , is *commutative* if

$$x \oplus y = y \oplus x$$

for all x and y in S .

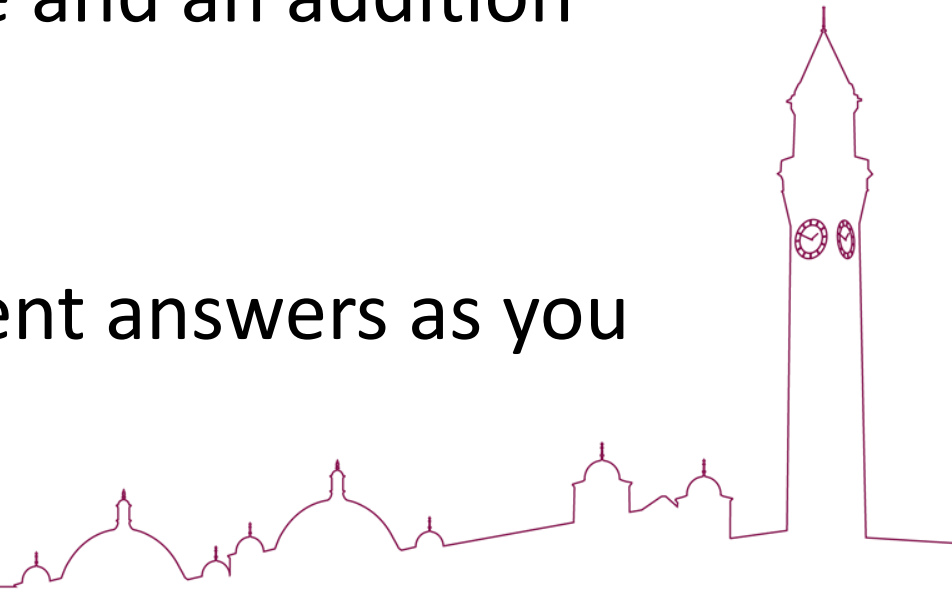


You have only one of each of the following numbers:

1, 2 and 3

Using only two of these and an addition sign...

... make as many different answers as you can.

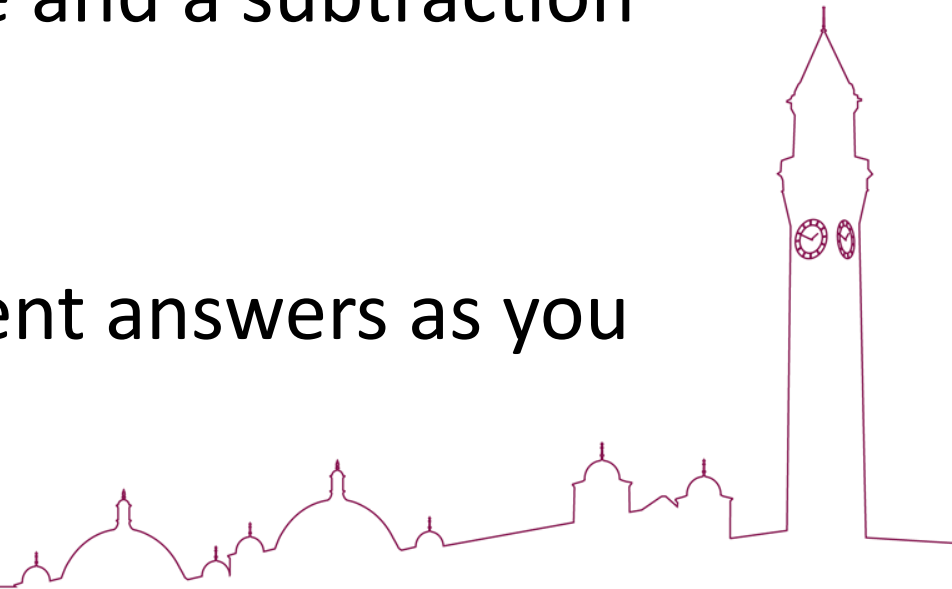


You have only one of each of the following numbers:

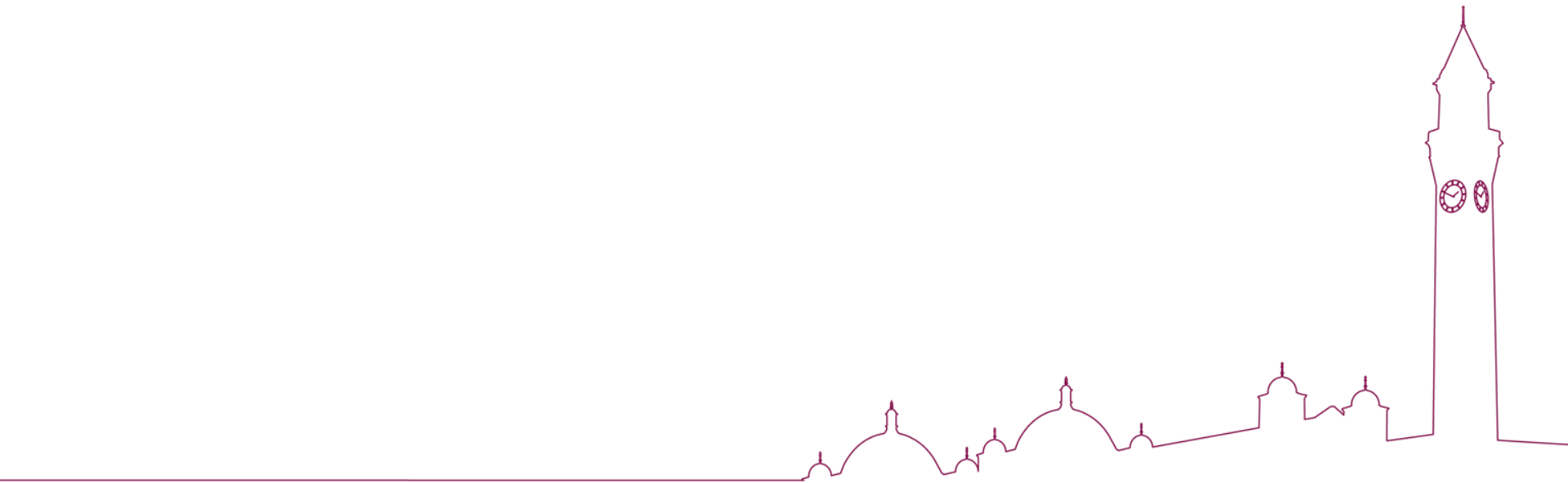
1, 2 and 3

Using only two of these and a subtraction sign...

... make as many different answers as you can.



Practising the arbitrary



Brivery
(Obtuse)

Montroney
(Acute)

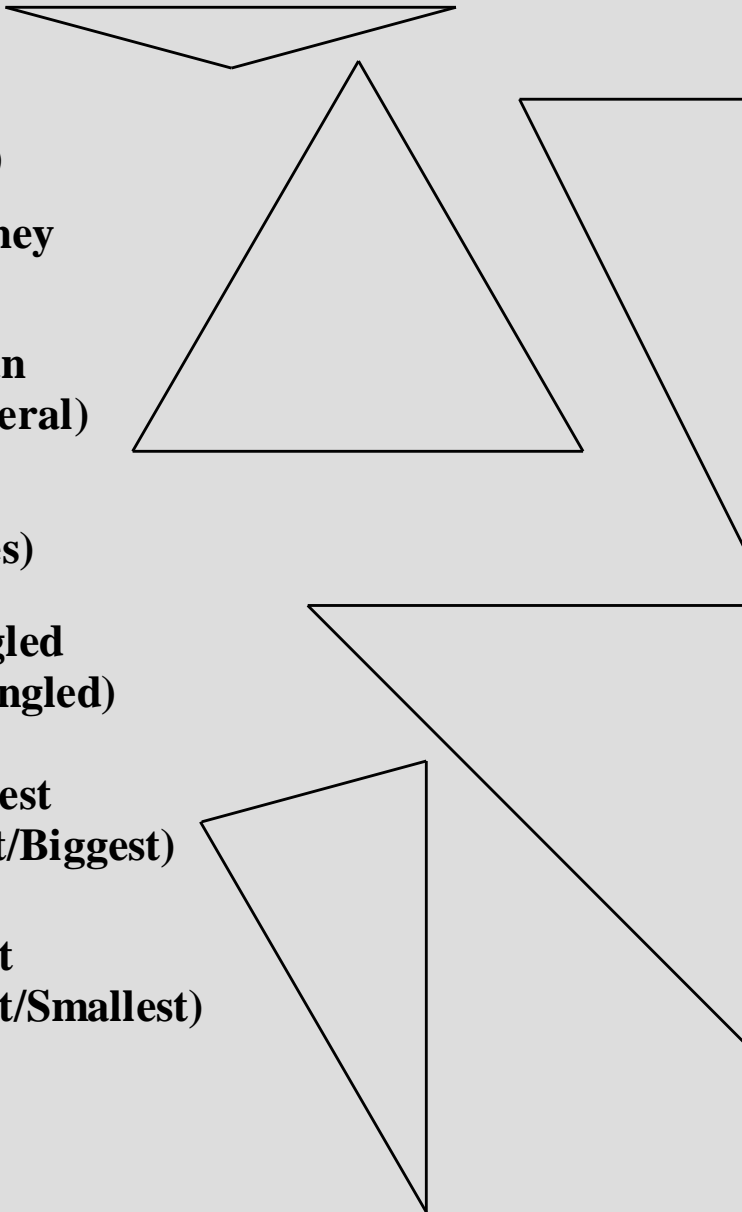
Mylopien
(Equilateral)

Tallom
(Isosceles)

Fole angled
(Right angled)

Dipovanest
(Longest/Biggest)

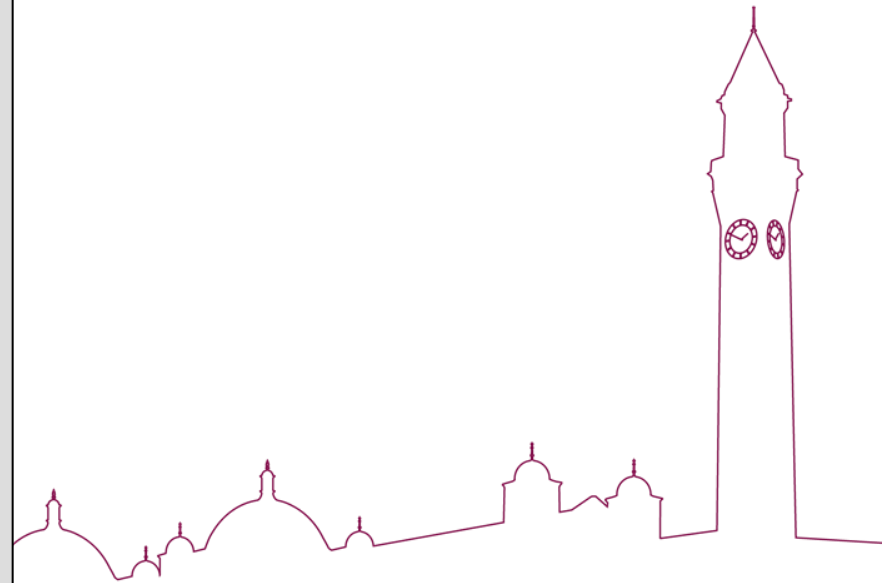
Flivanest
(Shortest/Smallest)

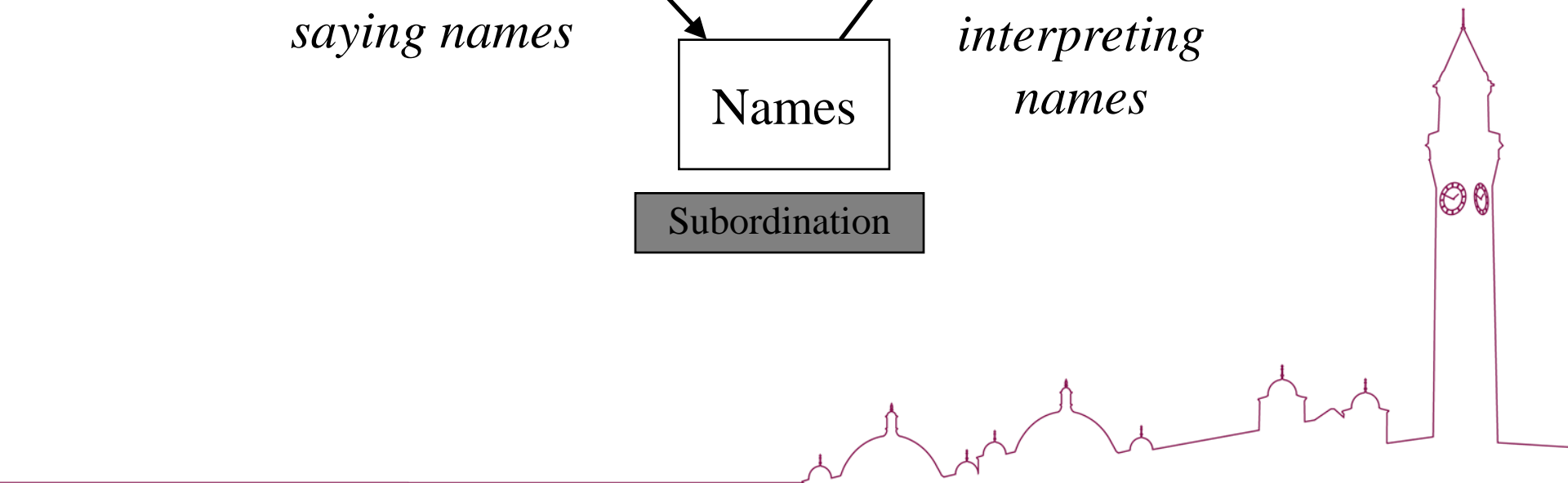
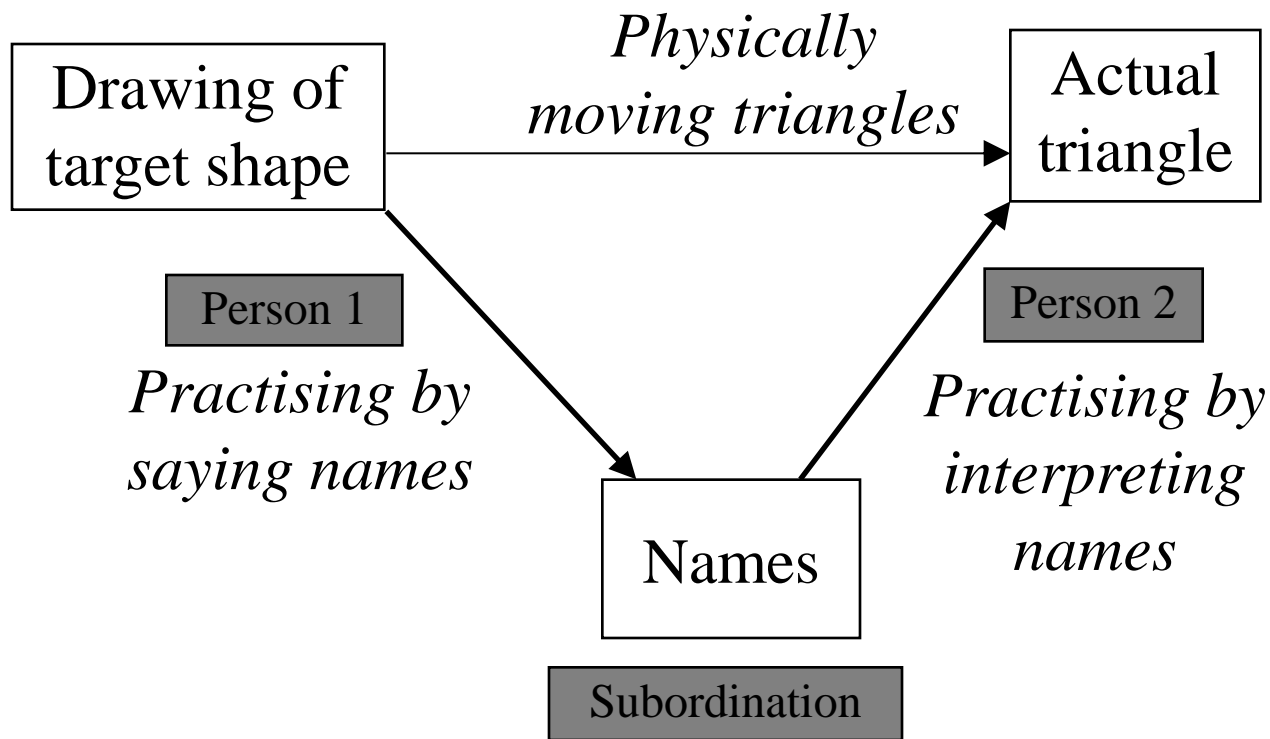


Rules:

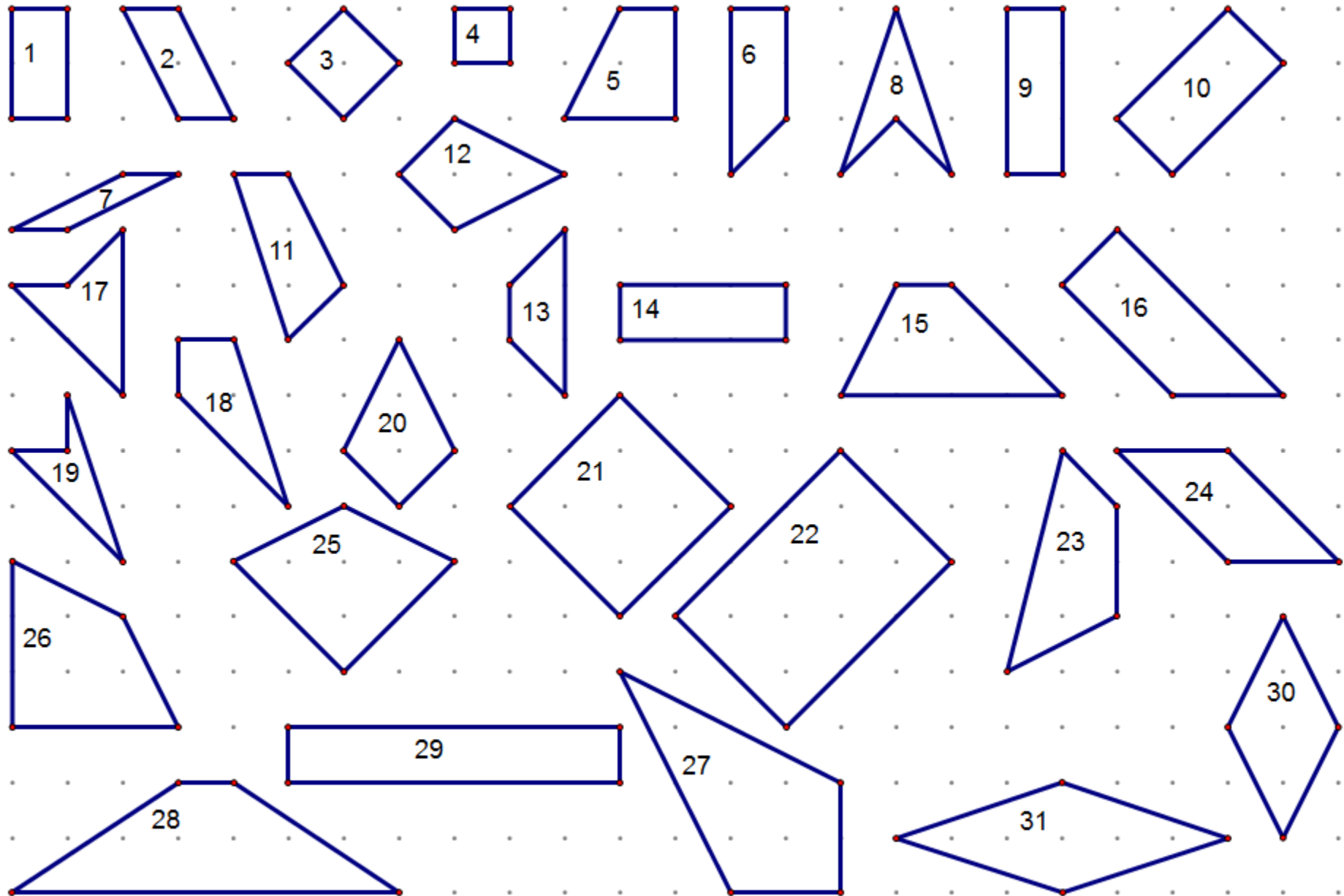
No pointing by either person,
either directly (pointing)
or indirectly
("the one next to you", "not that one")

Person moving shapes cannot speak





Stressing names and properties together



Stressing names and properties together

The Geometer's Sketchpad - [Quadinc copy]

File Edit Display Construct Transform Measure Number Graph Window Help

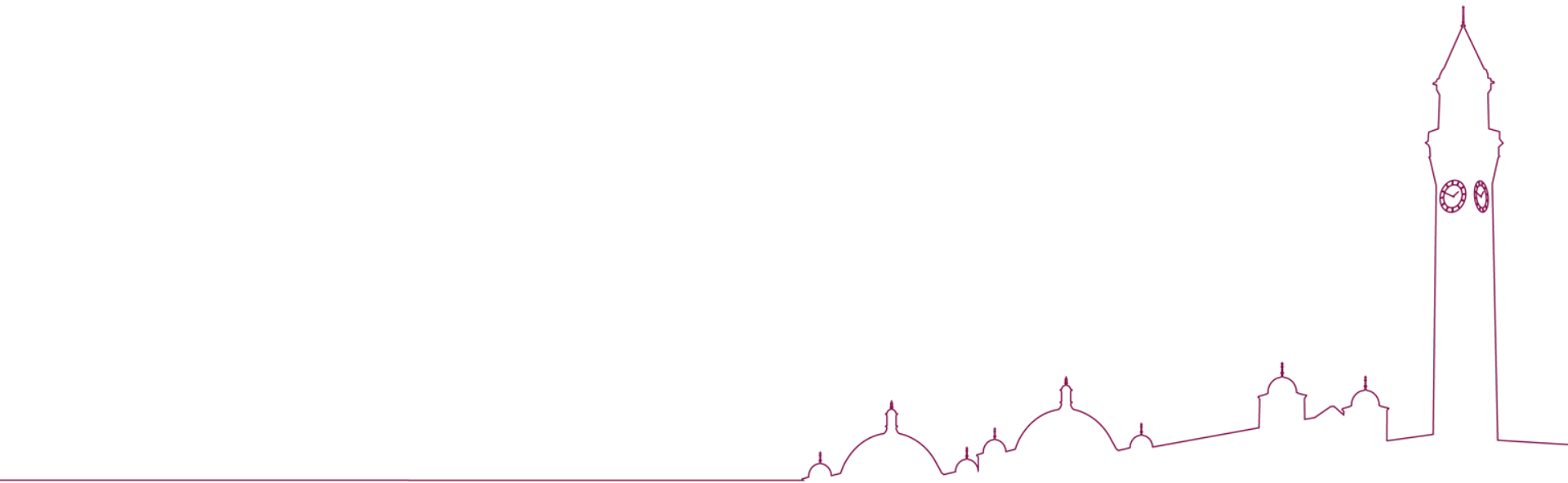
AB = 6.32 BC = 6.32 CD = 3.16 DA = 3.16 **Quadrilateral**
DAB = 36.87° ABC = 53.13° BCD = 36.87° CDA = 233.13°

Kite

Arrowhead

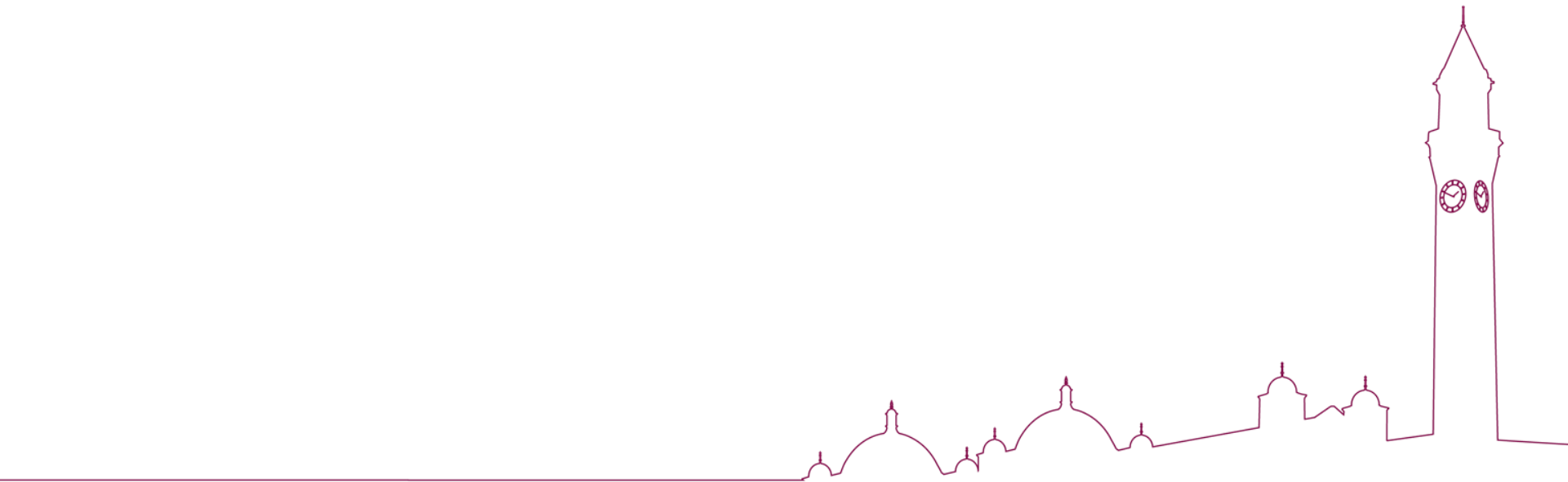
Show shape Show name(s)
Hide shape Hide name(s)
Show circle through A, B and C
Hide circle through A, B and C
Show diagonals Show angle bisectors
Hide diagonals Hide angle bisectors

The Necessary: Educating Awareness

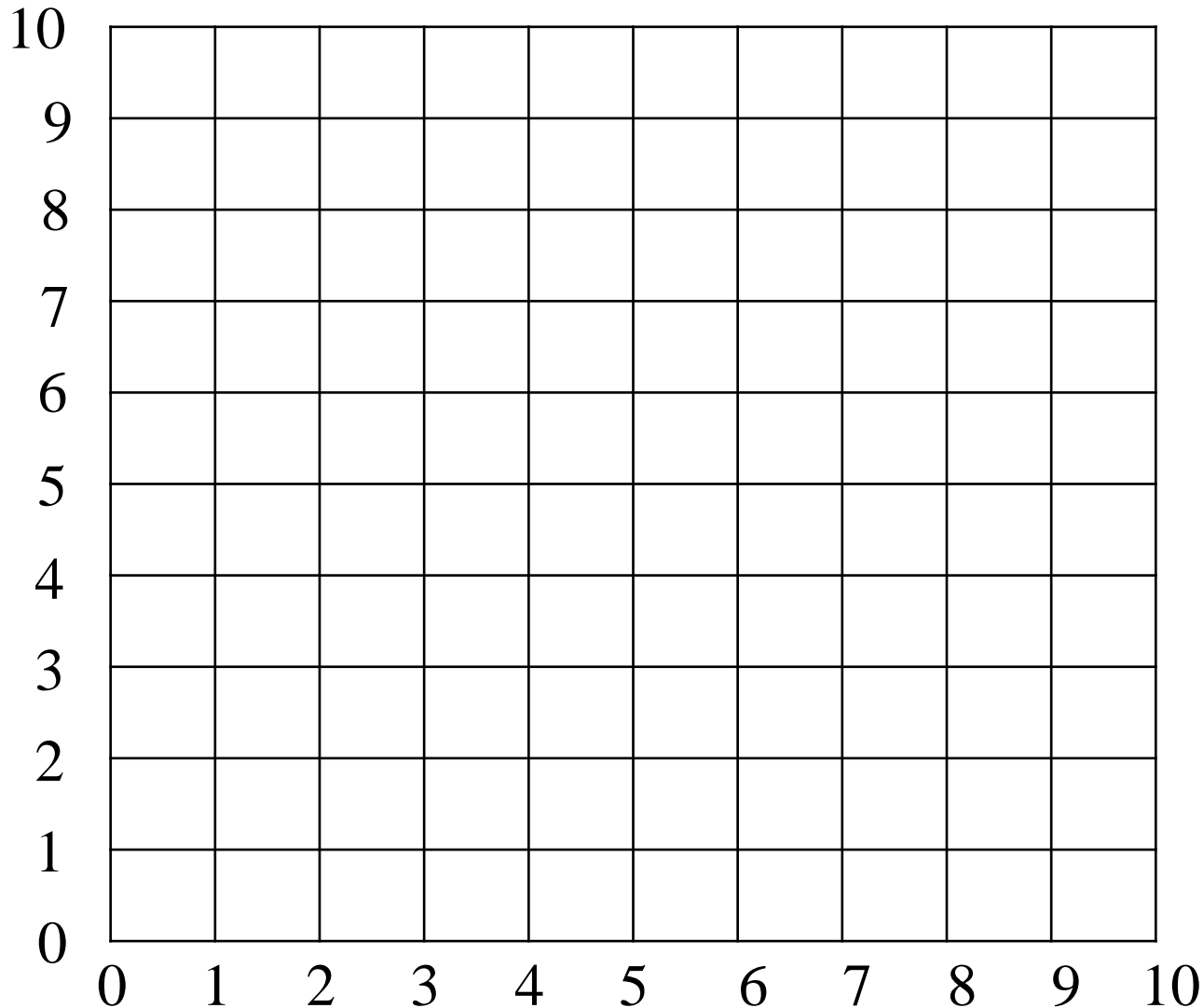


Educating awareness
(of the necessary)...

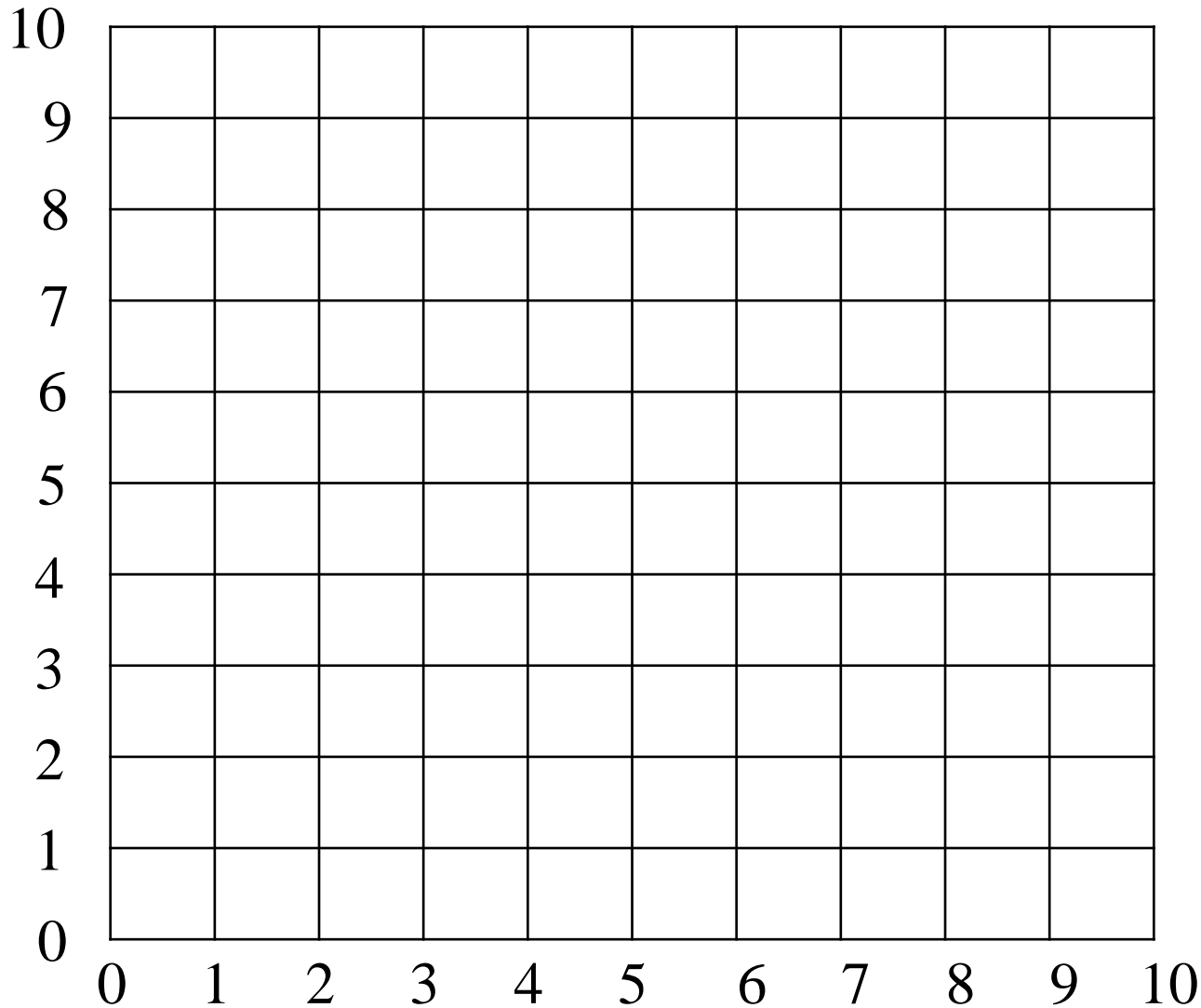
... whilst assisting memory
(of the arbitrary)



“Make some squares” game

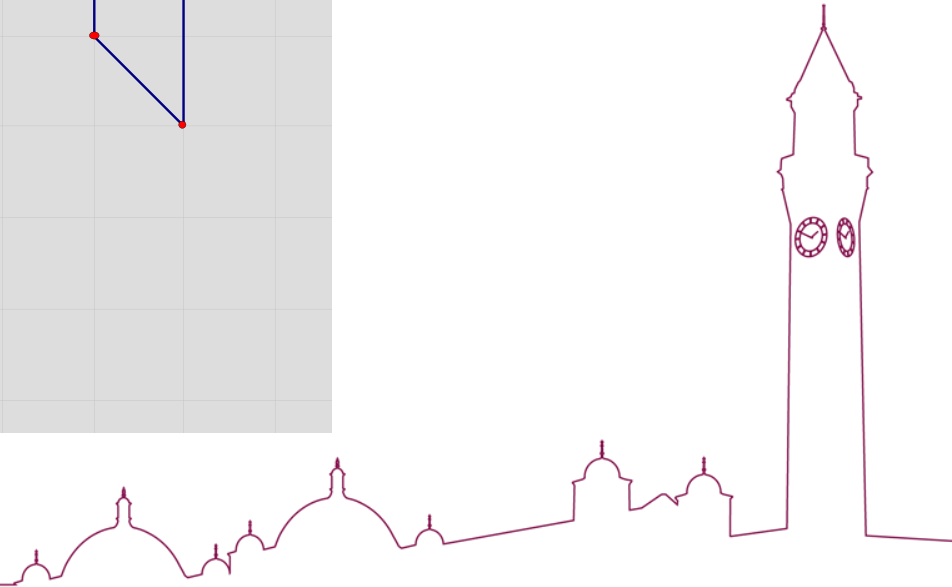
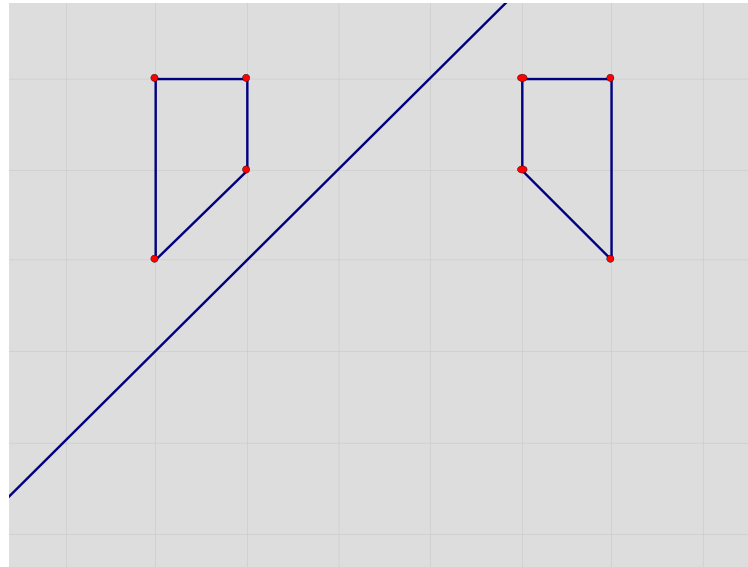


“Do we meet?” game



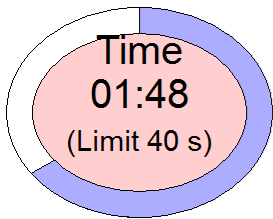
Opportunities:

what awareness am I trying to educate?
Listening and watching students – what might
they be thinking, to do what they are doing?



Feedback: seeing the consequences of actions

File Mode Help



$$5\left(\frac{\frac{b+12}{2}}{2}\right)+5$$

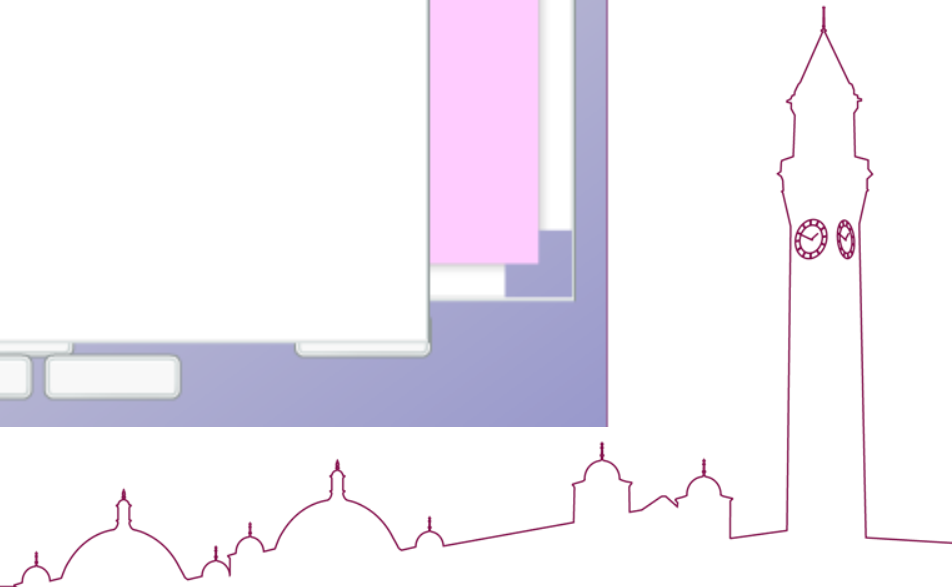
1			$5\left(\frac{\frac{b+12}{2}}{2}\right)-1$	$5\left(\frac{\frac{b+12}{2}}{2}\right)+5$	$5\left(\frac{\frac{b+12}{2}}{2}\right)+5$
2				$\frac{b+12}{2}$	
3					
4	b			$b+12$	
5				$5\left(\frac{\frac{b+12}{2}}{2}\right)$	$5\left(\frac{\frac{b+12}{2}}{2}\right)+5$
6					

Make the
expression
(letters)

Score : 0 out of possible 0
Puzzle : 1 of 10
Level : 6 of 10

Give up.

Feedback: seeing the consequences of actions



Feedback: seeing the consequences of actions

Using Logo to try to draw a square:

Forward 100

Right turn 90

Forward 100

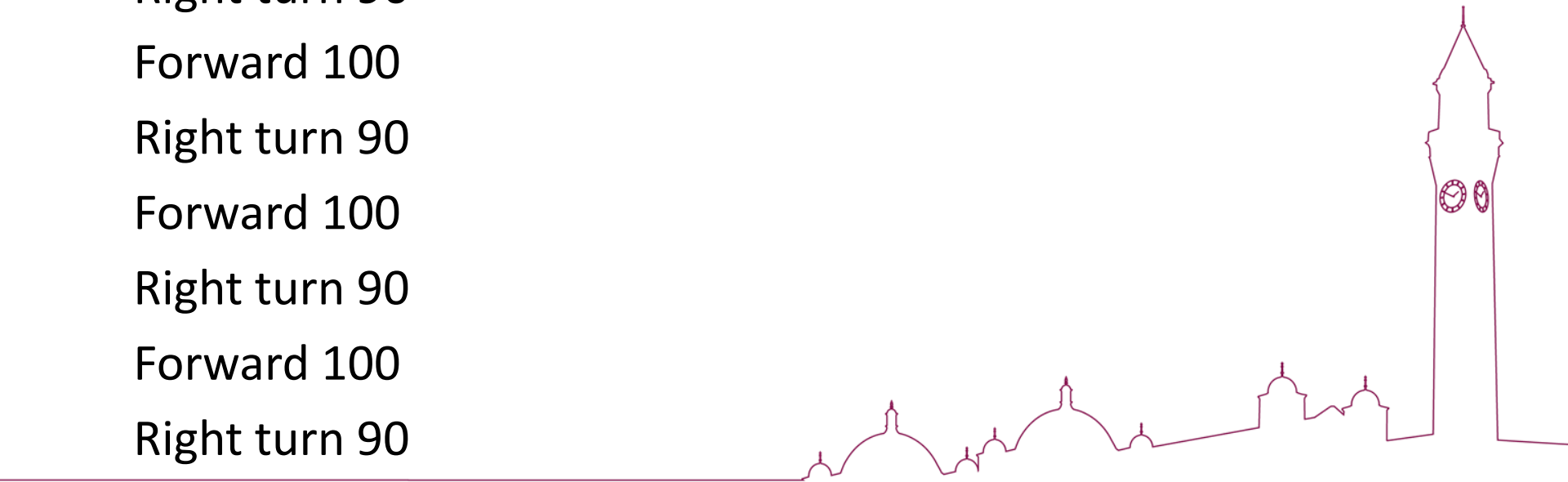
Right turn 90

Forward 100

Right turn 90

Forward 100

Right turn 90



Feedback:

seeing the consequences of actions

Using Logo to try to draw an equilateral triangle:

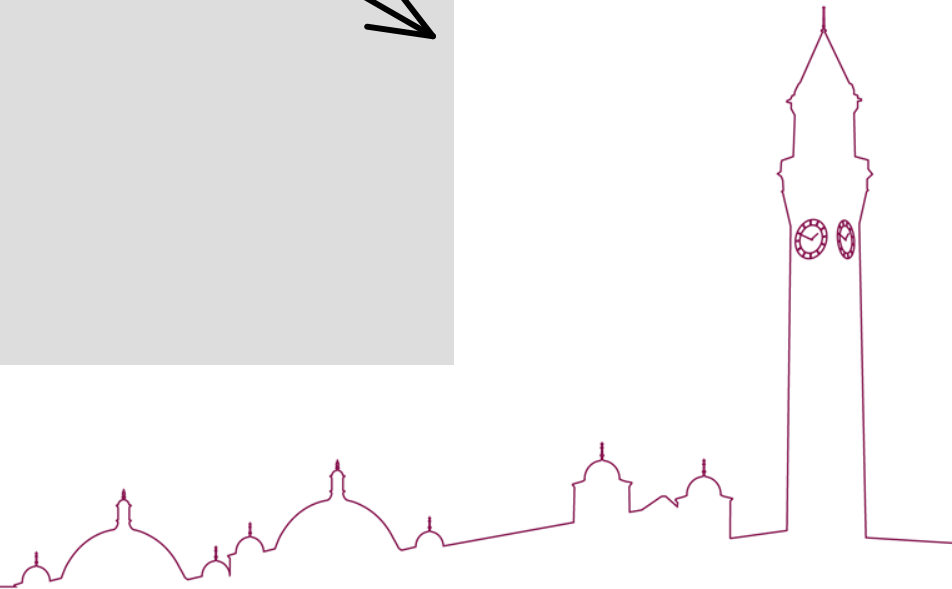
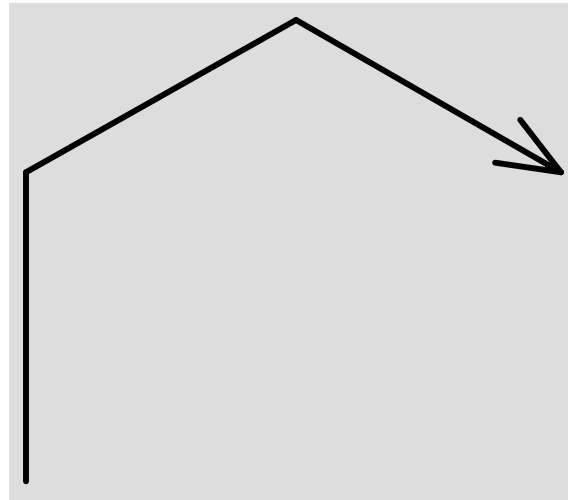
Forward 100

Right turn 60

forward 100

Right turn 60

Forward 100



Directing attention

Year 8 student was trying to solve:

$$7x + 2 = 5 - 3x$$

He had got to the following and was stuck:

$$10x + 2 = 5$$

I covered up the $10x$ and asked what number was under my finger.



Accounting for what is noticed

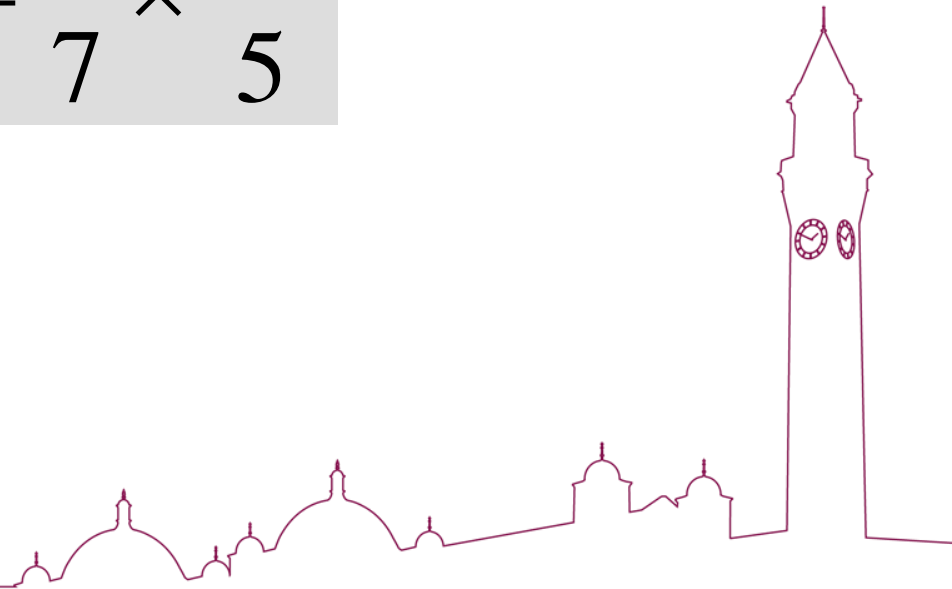
1	2	3	4	5	6
7	8	9	10	11	12
13	14	15	16	17	18
19	20	21	22	23	24
25	26	27	28	29	30
31	32	33	34	35	36
37	38	39	40	41	42
43	44	45	46	47	48
49	50	51	52	53	54
55	56	57	58	59	60
61	62	63	64	65	66
67	68	69	70	71	72
73	74	75	76	77	78
79	80	81	82	83	84
85	86	87	88	89	90

Accounting for what is noticed

1	2	3	4	5	6
7	8	9	10	11	12
13	14	15	16	17	18
19	20	21	22	23	24
25	26	27	28	29	30
31	32	33	34	35	36
37	38	39	40	41	42
43	44	45	46	47	48
49	50	51	52	53	54
55	56	57	58	59	60
61	62	63	64	65	66
67	68	69	70	71	72
73	74	75	76	77	78
79	80	81	82	83	84
85	86	87	88	89	90

Forcing awareness:
a sequence of questions

$$\frac{3}{7} \div \frac{5}{12} = \frac{3}{7} \times \frac{12}{5}$$



How many halves are there in one?
 How many quarters are there in one?
 How many tenths are there in one?
 How many thirds are there in one?
 ...
 How many twenty-fourths are there in one?
 How many two-hundred and forty-ninths are there in one?
 How many five million, eight hundred and sixths are there in one?
 ...
 How many flinkerty-flooths are there in one?
 How many xths are there in one?
 *** $1 \div n = \frac{1}{n}$ ***

How many halves are there in one?
 How many halves are there in two?
 How many halves are there in five?
 ...
 How many halves are there in nine hundred and fifty-two?
 How many halves are there in twenty trillion, five million and seven?
 How many halves are there in flinkerty-floo?
 How many halves are there in x?
 *** $x \div \frac{1}{2} = x \times 2$ ***

How many quarters are there in one?
 How many quarters are there in two?
 How many quarters are there in eight?
 ...
 How many quarters are there in twenty-seven?
 ...
 How many tenths are there in one?
 How many tenths are there in fourteen?
 How many tenths are there in two thousand and fifty-one?
 ...
 How many sixteenths are there in one?
 How many sixteenths are there in six?
 ...

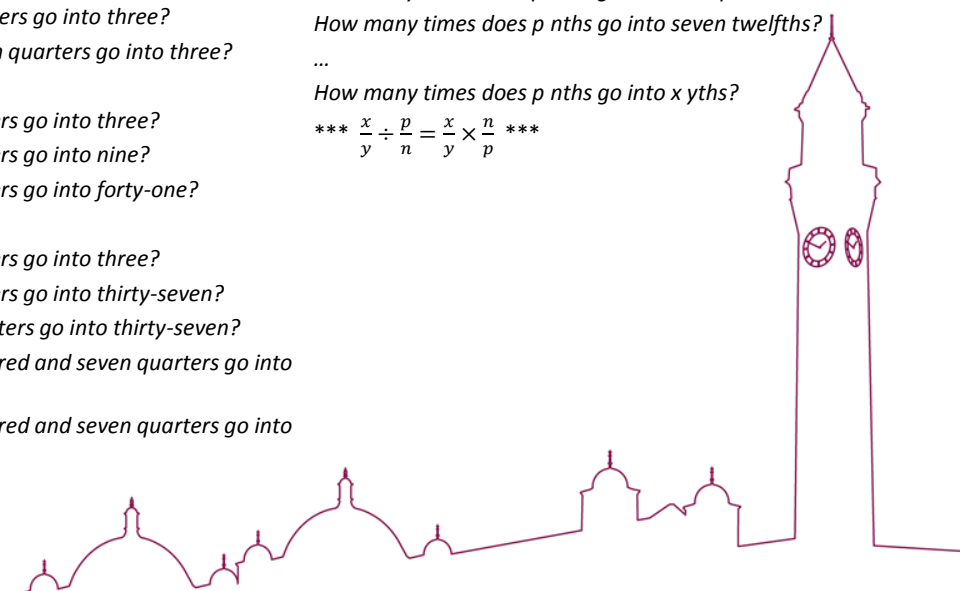
How many four hundred and twentieths are there in one?
 How many four hundred and twentieths are there in nine?
 ...
 How many flinkerty-flooths are there in one?
 How many flinkerty-flooths are there in ten?
 How many flinkerty-flooths are there in seven thousand?
 How many flinkerty-flooths are there in nine million, two hundred and eight?
 How many flinkerty-flooths are there in zipperly-bond?
 How many flinkerty-flooths are there in x?
 How many nth's are there in x?
 *** $x \div \frac{1}{n} = x \times n$ ***

How many times does one quarter go into one?
 How many times does one quarter go into seventeen?
 How many times does two quarters go into one?
 How many times does two quarters go into three?
 How many times does two quarters go into twenty-five?
 ...
 How many times does two quarters go into three?
 How many times does four quarters go into three?
 How many times does six quarters go into three?
 How many times does five quarters go into three?
 How many times does seventeen quarters go into three?
 ...

How many times does six quarters go into three?
 How many times does six quarters go into nine?
 How many times does six quarters go into forty-one?
 ...
 How many times does six quarters go into three?
 How many times does six quarters go into thirty-seven?
 How many times does nine quarters go into thirty-seven?
 How many times does two hundred and seven quarters go into thirty-seven?
 How many times does two hundred and seven quarters go into nine million and six?
 ...

How many times does one tenth go into one?
 How many times does one tenth go into twenty?
 How many times does two tenths go into twenty?
 How many times does five tenths go into twenty?
 How many times does sixty-three tenths go into twenty?
 How many times does sixty-three tenths go into ninety-four?
 ...
 How many times does one flinkerty-flooth go into one?
 How many times does one nth go into one?
 How many times does one nth go into seventy five?
 How many times does one nth go into x?
 How many times does two nth's go into x?
 How many times does sixty-one nth's go into x?
 How many times does p nth's go into x?
 *** $x \div \frac{p}{n} = x \times \frac{n}{p}$ ***

How many times does p nth's go into x?
 How many times does p nth's go into four?
 How many times does p nth's go into eighty-seven?
 How many times does p nth's go into sixty-nine?
 How many times does p nth's go into zipperly-bond?
 How many times does p nth's go into two quarters?
 How many times does p nth's go into seven twelfths?
 ...
 How many times does p nth's go into x yths?
 *** $\frac{x}{y} \div \frac{p}{n} = \frac{x}{y} \times \frac{n}{p}$ ***



Arbitrary and necessary (Hewitt [1999](#), [2001a](#), [b](#)) divides the mathematics curriculum into those things which are social labels and conventions (the arbitrary) and those which concern properties and relationships (the necessary). The first group of socially agreed labels and conventions include names such as *square*, *five* and *horizontal*. These words have become established over a long period of time and, although there may have been good reasons at the time why each word was adopted, there is nothing necessary about the choice of each particular word. Indeed, in another language, different words are used. So there is nothing about a square which means it *has* to be called *square*.

Likewise with conventions that the first number of (2, 3) is the x co-ordinate and not the y co-ordinate, or that a whole turn is divided up into 360 when deciding a way to measure turn. There are historical reasons why 360 was chosen that relate to the culture at the time (the Babylonians used a base 60 number system) and mathematical convenience (360 has many factors), but that still does not change the fact that there was choice and it did not *have* to be 360. As such, for a learner today, these conventions can feel arbitrary. I argue that the focus on the arbitrary for a learner should be one of accepting and adopting, rather than questioning and challenging. Whilst acknowledging that it can be of considerable interest to explore the historical stories of why certain names and conventions were adopted, the focus for a mathematics curriculum is on the adoption and use of the arbitrary in order to work on what is necessary.

Those things which are necessary *have* to be how they are, given certain arbitrary decisions. There is no choice. So, if we are working with the arbitrary choice of 360° in a whole turn, then it is necessary that half a turn will have 180° and reasons can be given for why this must be so. The mathematics lies within the relationship between a whole turn and half a turn rather than the particular numbers involved. Indeed, a similar relationship must occur when talking about radians as much as degrees. The necessary concerns properties and relationships and this is where the mathematics lies.

The equation $2(r + 3) = 2r + 6$ involves many arbitrary labels and conventions in terms of the symbolism and notation used. However, the relationship is about operations: that if I add three and then double, it gives me the same numerical result as doubling and then adding six. What number I started with is irrelevant. This remains true no matter how I might express it notationally. So, suppose a learner were to work on a problem where the task is to find a general rule, such as $2(r + 3)$. However, instead of writing this, they write $r + 3 \times 2$. What they have written is 'wrong', but what is of importance is to find out *what they are wrong about*. If they think that the rule is that you take r and add to it 3×2 , then they are wrong mathematically, but right notationally. If they think the rule is r add three and then multiply by two, then they are right mathematically, but wrong notationally. The difference is significant for a teacher. In the first case, the learner's awareness of the mathematical situation needs to be addressed; whereas, in the second case, it is only a matter of helping them adopt a convention about how the rule is written down. The first concerns the necessary and the second, the arbitrary.

- Hewitt, D. (1994) *The principle of economy in the learning and teaching of mathematics*. Open University.
- Hewitt, D. (1996) 'Mathematical fluency: The nature of practice and the role of subordination', *For the learning of mathematics*, 16(2), pp. 28-35.
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- [Link to papers](#)

